

MOS INTEGRATED CIRCUIT μ PD784031

16/8-BIT SINGLE-CHIP MICROCONTROLLER

The μ PD784031 is a product of the μ PD784038 sub-series in the 78K/IV series. It contains various peripheral hardware such as RAM, I/O ports, 8-bit resolution A/D and D/A converters, timers, serial interface, and interrupt functions, as well as a high-speed, high-performance CPU.

The μ PD784031 is a ROM-less product of the μ PD784035 and μ PD784036.

For specific functions and other detailed information, consult the following user's manual. This manual is required reading for design work.

 μ PD784038, 784038Y Sub-Series User's Manual, Hardware : U11316E 78K/IV Series User's Manual, Instruction : U10905E

Features

- Pin-compatible with the μPD78234, μPD784026, and μPD784038Y sub-series
- Minimum instruction execution time: 125 ns (at 32 MHz)
- Number of I/O ports: 46
- Serial interface: 3 channels
 UART/IOE (3-wire serial I/O): 2 channels
 CSI (3-wire serial I/O, 2-wire serial I/O): 1 channel
- PWM outputs: 2

- Timer/counters
 16-bit timer/counter × 3 units
 16-bit timer × 1 unit
- Standby function HALT/STOP/IDLE mode
- · Clock frequency division function
- · Watchdog timer: 1 channel
- A/D converter: 8-bit resolution × 8 channels
 D/A converter: 8-bit resolution × 2 channels
 Power supply voltage: VDD = 2.7 to 5.5 V

Applications

LBP, automatic-focusing camera, PPC, printer, electronic typewriter, air conditioner, electronic musical instruments, cellular telephone, etc.

Ordering Information

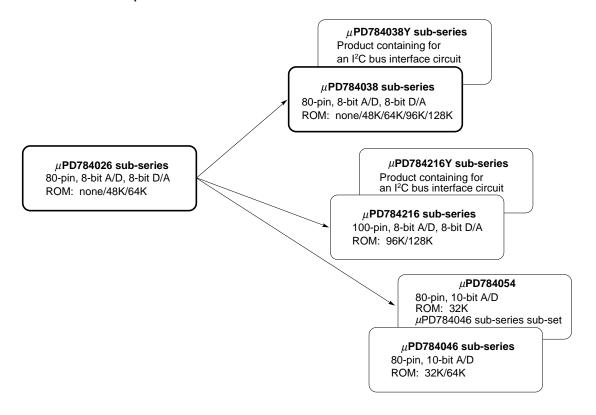
	Part number	Package	Internal ROM	Internal RAM	
			(bytes)	(bytes)	
	μPD784031GC-3B9	80-pin plastic QFP (14 \times 14 \times 2.7 mm)	None	2 048	
*	μ PD784031GC-8BT	80-pin plastic QFP (14 \times 14 \times 1.4 mm)	None	2 048	
	μPD784031GK-BE9	80-pin plastic TQFP (fine pitch) (12 \times 12 mm)	None	2 048	

The information in this document is subject to change without notice.

★ 78K/IV Series Product Development Diagram

: Product under mass production
: Product under development

Standard Products Development



ASSP Development

μ**PD784915 sub-series** VCR servo, 100-pin, built-in analog amplifier ROM: 48K/62K

μ PD784908 sub-series

100-pin, built-in IEBus $^{\text{TM}}$ controller ROM: 96K/128K

μ PD78F4943 sub-series

80-pin, for CD-ROM Flash memory: 56K



Functions

Item			Function				
Number of basic instructions (mnemonics)		113					
General-purpose register		8 bits × 16 registers × 8 banks, or 16 bits × 8 registers × 8 banks (memory mapping)					
Mir tim		ction execution	125 ns/250 ns/500	ns/1 000 ns (at 32 MHz)			
Inte	ernal	ROM	None				
me	emory	RAM	2 048 bytes				
Ме	mory space		Program and data:	1M byte			
I/O	ports	Total	46				
		Input	8				
		Input/output	34				
_		Output	4				
	Additional function	Pins with pull- up resistor	32				
	pins Note	LED direct drive outputs	8				
		Transistor direct drive	8				
Re	al-time outpu	t ports	4 bits \times 2, or 8 bits	5 × 1			
Timer/counter			Timer/counter 0: (16 bits)	Timer register \times 1 Capture register \times 1 Compare register \times 2	Pulse output capability Toggle output PWM/PPG output One-shot pulse output		
			Timer/counter 1: (8/16 bits)	Timer register × 1 Capture register × 1 Capture/compare register × 1 Compare register × 1	Pulse output capability • Real-time output (4 bits × 2)		
			Timer/counter 2: (8/16 bits)	Timer register × 1 Capture register × 1 Capture/compare register × 1 Compare register × 1	Pulse output capability		
			Timer 3 : (8/16 bits)	Timer register × 1 Compare register × 1			
PW	VM outputs		12-bit resolution ×	2 channels			
Sei	rial interface		UART/IOE (3-wire serial I/O) : 2 channels (incorporating baud rate generator) CSI (3-wire serial I/O, 2-wire serial I/O): 1 channel				
A/E	O converter		8-bit resolution \times 8	channels			
D/A	A converter		8-bit resolution × 2 channels				
Wa	atchdog timer		1 channel				
Standby		HALT/STOP/IDLE mode					
Inte	errupt	Hardware source	23 (16 internal, 7 e	external (sampling clock variable i	input: 1))		
Software source Nonmaskable Maskable		Software source	BRK instruction, BRKCS instruction, operand error				
			1 internal, 1 extern				
		15 internal, 6 exter					
			4-level programmable priority 3 operation statuses: vectored interrupt, macro service, context switching				
Su	pply voltage		$V_{DD} = 2.7 \text{ to } 5.5 \text{ V}$				
Package			80-pin plastic QFP	(14 × 14 × 2.7 mm) (14 × 14 × 1.4 mm) P (fine pitch) (12 × 12 mm)			

Note Additional function pins are included in the I/O pins.

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1. DIFFERENCES BETWEEN μ PD784038 SUB-SERIES

The only difference between the μ PD784031, μ PD784035, μ PD784036, μ PD784037, and μ PD784038 is their capacity of internal memory.

The μ PD78P4038 is produced by replacing the masked ROM in the μ PD784035, μ PD784036, μ PD784037, or μ PD784038 with 128K-byte one-time PROM or EPROM. Table 1-1 shows the differences between these products.

Table 1-1. Differences between the μ PD784038 Sub-Series

Product Item	μPD784031	μPD784035	μPD784036	μ PD784037 (under development)	μ PD784038 (under development)	μPD78P4038
Internal ROM	None	48K bytes (masked ROM)	64K bytes (masked ROM)	96K bytes (masked ROM)	128K bytes (masked ROM)	128K bytes (one-time PROM or EPROM)
Internal RAM	2 048 bytes			3 584 bytes	4 352 bytes	
Package	80-pin plastic QF	P (14 \times 14 \times 2.7 n P (14 \times 14 \times 1.4 n FP (fine pitch) (12	nm)			80-pin ceramic WQFN (14 × 14 mm)

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2. MAIN DIFFERENCES BETWEEN $\mu\text{PD784038},\,\mu\text{PD784038Y},\,\mu\text{PD784026},\,\text{AND}\,\,\mu\text{PD78234}$ SUBSERIES

Series Item		μ PD784038 sub-series μ PD784038Y sub-series	μPD784026 sub-series	μPD78234 sub-series
Number o	f basic instructions cs)	113		65
Minimum time	instruction execution	125 ns (at 32 MHz)	160 ns (at 25 MHz)	333 ns (at 12 MHz)
Memory s	pace (program/data)	1M byte in total		64K bytes/1M byte
Timer/cou	nter	16-bit timer/counter × 1 8/16-bit timer/counter × 2 8/16-bit timer × 1		16-bit timer/counter × 1 8-bit timer/counter × 2 8-bit timer × 1
Clock out	out function	Available		Unavailable
Watchdog	timer	Available		Unavailable
Serial inte	orface	UART/IOE (3-wire serial I/O) × 2 channels CSI (3-wire serial I/O, 2-wire serial I/O, I ² C bus ^{Note}) × 1 channel	UART/IOE (3-wire serial I/O) × 2 channels CSI (3-wire serial I/O, SBI) × 1 channel	UART × 1 channel CSI (3-wire serial I/O, SBI) × 1 channel
Interrupt	Context switching	Available		Unavailable
	Priority	4 levels	2 levels	
Standby f	unction	3 modes (HALT, STOP, IDLE)	2 modes (HALT, STOP)	
Operation	clock switching	Selectable from fxx/2, fxx/4, fx	Fixed to fxx/2	
Pin functions	MODE pin	Unavailable		To specify ROM-less mode (always in the high level for the μ PD78233 or μ PD78237)
TEST pin		Pin for testing the device Low level during ordinary use	Unavailable	
Package		80-pin plastic QFP (14 \times 14 \times 2.7 mm) 80-pin plastic QFP (14 \times 14 \times 1.4 mm) 80-pin plastic TQFP (fine pitch) (12 \times 12 mm) 80-pin ceramic WQFN (14 \times 14 mm): for the μ PD78P4038 and μ PD78P4038Y only	80-pin plastic QFP (14 \times 14 \times 2.7 mm) 80-pin plastic TQFP (fine pitch) (12 \times 12 mm): for the μ PD784021 only 80-pin ceramic WQFN (14 \times 14 mm): for the μ PD78P4026 only	80-pin plastic QFP (14 \times 14 \times 2.7 mm) 94-pin plastic QFP (20 \times 20 mm) 84-pin plastic QFJ (1 150 \times 1 150 mil) 94-pin ceramic WQFN (20 \times 20 mm): for the μ PD78P238 only

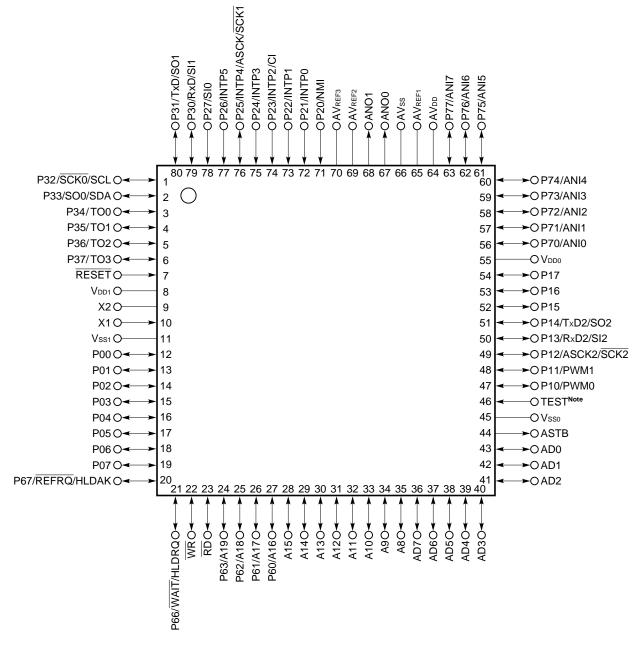
Note For the μ PD784038Y sub-series only.

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3. PIN CONFIGURATION (TOP VIEW)

- 80-pin plastic QFP (14 \times 14 \times 2.7 mm) μ PD784031GC-3B9
- 80-pin plastic QFP (14 × 14 × 1.4 mm)
 μPD784031GC-8BT
 - 80-pin plastic TQFP (fine pitch) (12 \times 12 mm) μ PD784031GK-BE9



Note Connect the TEST pin to Vsso directly.

A8-A19 : Address bus P70-P77 : Port 7

AD0-AD7 : Address/data bus PWM0, PWM1 : Pulse width modulation output

ASCK, ASCK2 : Asynchronous serial clock RESET : Reset

ASTB : Address strobe RxD, RxD2 : Receive data SCK0-SCK2 : Serial clock AV_DD : Analog power supply AVREF1-AVREF3 : Reference voltage SCL : Serial clock AVss : Analog ground SDA : Serial data CI : Clock input SI0-SI2 : Serial input **HLDAK** : Hold acknowledge SO0-SO2 : Serial output

HLDRQ : Hold request TEST : Test

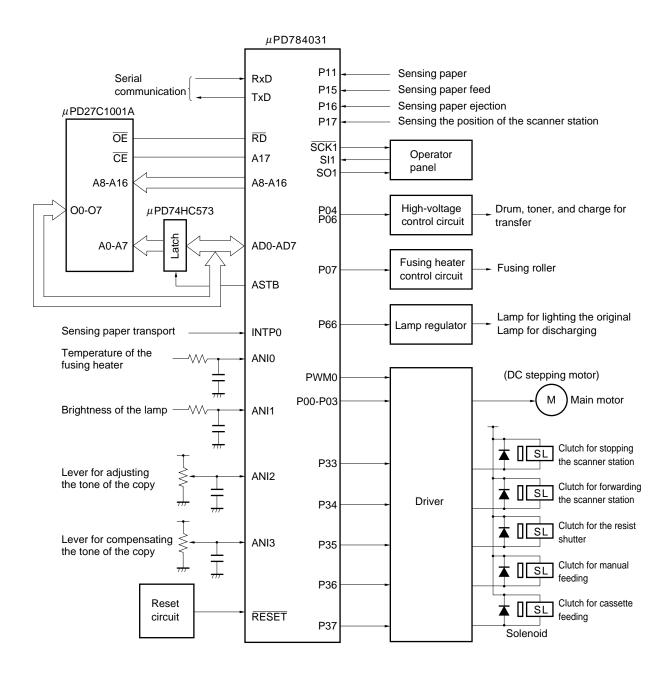
INTP0-INTP5 : Interrupt from peripherals TO0-TO3 : Timer output NMI : Non-maskable interrupt TxD, TxD2 : Transmit data

P00-P07 : Port 0 V_{DD0} , V_{DD1} : Power supply P10-P17 : Port 1 V_{SS0} , V_{SS1} : Ground P20-P27 : Port 2 \overline{WAIT} : Wait

P30-P37 : Port 3 $\overline{\text{WR}}$: Write strobe P60-P63, P66, P67 : Port 6 X1, X2 : Crystal

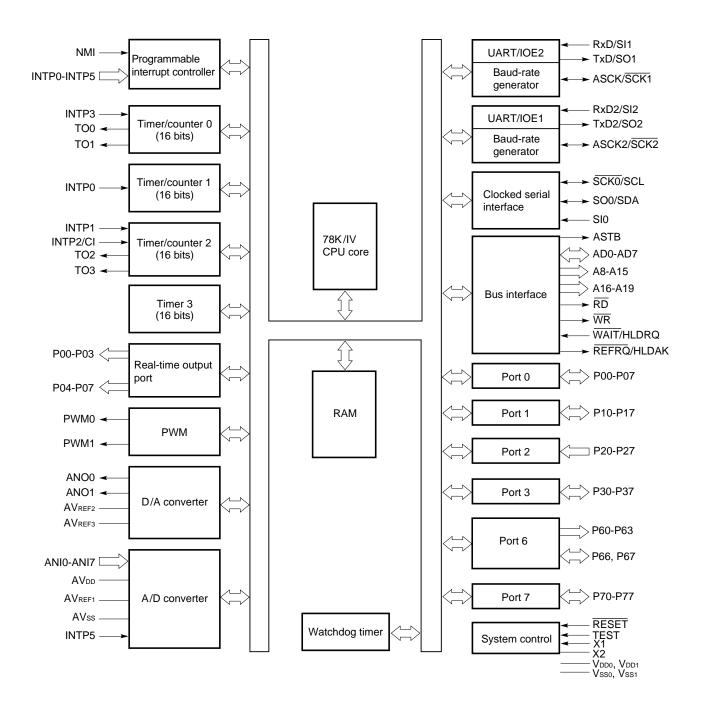


4. SYSTEM CONFIGURATION EXAMPLE (PPC)





5. BLOCK DIAGRAM





6. LIST OF PIN FUNCTIONS

6.1 Port Pins

Pin	I/O	Dual-function	Function
P00-P07	I/O	-	Port 0 (P0):
			8-bit I/O port.
			• Functions as a real-time output port (4 bits × 2).
			Inputs and outputs can be specified bit by bit.
			The use of the pull-up resistors can be specified by software for the pins in the input mode together.
			Can drive a transistor.
P10	I/O	PWM0	Port 1 (P1):
P11		PWM1	8-bit I/O port.
P12		ASCK2/SCK2	Inputs and outputs can be specified bit by bit.
P13		RxD2/SI2	The use of the pull-up resistors can be specified by software for the pins
P14		TxD2/SO2	in the input mode together.
P15-P17		-	Can drive LED.
P20	Input	NMI	Port 2 (P2):
P21		INTP0	8-bit input-only port.
P22		INTP1	P20 does not function as a general-purpose port (nonmaskable inter-
P23		INTP2/CI	rupt). However, the input level can be checked by an interrupt service
P24		INTP3	routine.
P25		INTP4/ASCK/SCK1	The use of the pull-up resistors can be specified by software for pins P22 to P27 (in units of 6 bits).
P26		INTP5	• The P25/INTP4/ASCK/SCK1 pin functions as the SCK1 output pin by
P27		SIO	CSIM1.
P30	I/O	RxD/SI1	Port 3 (P3):
P31		TxD/SO1	8-bit I/O port.
P32		SCK0/SCL	Inputs and outputs can be specified bit by bit.
P33		SO0/SDA	The use of the pull-up resistors can be specified by software for the pins
P34-P37		TO0-TO3	in the input mode together.
P60-P63	I/O	A16-A19	Port 6 (P6):
P66		WAIT/HLDRQ	P60 to P63 are an output-only port.
P67		REFRQ/HLDAK	Inputs and outputs can be specified bit by bit for pins P66 and P67.
			The use of the pull-up resistors can be specified by software for the pins in the input mode together.
P70-P77	I/O	ANI0-ANI7	Port 7 (P7):
			8-bit I/O port.
			Inputs and outputs can be specified bit by bit.



6.2 Non-Port Pins (1/2)

Pin	I/O	Dual-function		Function	
ТО0-ТО3	Output	P34-P37	Timer output		
CI	Input	P23/INTP2	Input of a count clock for timer/counter 2		
RxD	Input	P30/SI1	Serial data input (UART0)		
RxD2		P13/SI2	Serial data input (UAI	RT2)	
TxD	Output	P31/SO1	Serial data output (U/	ARTO)	
TxD2		P14/SO2	Serial data output (U/	ART2)	
ASCK	Input	P25/INTP4/SCK1	Baud rate clock input	(UART0)	
ASCK2		P12/SCK2	Baud rate clock input	(UART2)	
SDA	I/O	P33/SO0	Serial data I/O (2-wire	e serial I/O)	
SI0	Input	P27	Serial data input (3-w	rire serial I/O0)	
SI1		P30/RxD	Serial data input (3-w	rire serial I/O1)	
SI2		P13/RxD2	Serial data input (3-w	rire serial I/O2)	
SO0	Output	P33/SDA	Serial data output (3-	wire serial I/O0)	
SO1		P31/TxD	Serial data output (3-	wire serial I/O1)	
SO2		P14/TxD2	Serial data output (3-	wire serial I/O2)	
SCK0	I/O	P32/SCL	Serial clock I/O (3-wir	re serial I/O0)	
SCK1		P25/INTP4/ASCK	Serial clock I/O (3-wir	re serial I/O1)	
SCK2		P12/ASCK2	Serial clock I/O (3-wir	re serial I/O2)	
SCL		P32/SCK0	Serial clock I/O (2-wir	re serial I/O)	
NMI	Input	P20	External interrupt request	-	
INTP0		P21		Input of a count clock for timer/counter 1Capture/trigger signal for CR11 or CR12	
INTP1		P22		Input of a count clock for timer/counter 2 Capture/trigger signal for CR22	
INTP2		P23/CI		Input of a count clock for timer/counter 2 Capture/trigger signal for CR21	
INTP3	-	P24		Input of a count clock for timer/counter 0 Capture/trigger signal for CR02	
INTP4	1	P25/ASCK/SCK1	1	-	
INTP5	1	P26	1	Input of a conversion start trigger for A/D converter	
AD0-AD7	I/O	-	Time multiplexing add	dress/data bus (for connecting external memory)	
A8-A15	Output	-	High-order address b	us (for connecting external memory)	
A16-A19	Output	P60-P63	High-order address bus of	during address expansion (for connecting external memory)	
RD	Output	-	Strobe signal output f	or reading the contents of external memory	
WR	Output	-	Strobe signal output f	or writing on external memory	
WAIT	Input	P66/HLDRQ	Wait signal insertion		
REFRQ	Output	P67/HLDAK	Refresh pulse output	to external pseudo static memory	
HLDRQ	Input	P66/WAIT	Input of bus hold requ	Input of bus hold request	
HLDAK	Output	P67/REFRQ	Output of bus hold re	sponse	
ASTB	Output	-	Latch timing output of connecting external m	f time multiplexing address (A0-A7) (for nemory)	

6.2 Non-port pins (2/2)

Pin	I/O	Dual-function	Function
RESET	Input	-	Chip reset
X1	Input	-	Crystal input for system clock oscillation (A clock pulse can also be input
X2	-		to the X1 pin.)
ANI0-ANI7	Input	P70-P77	Analog voltage inputs for the A/D converter
ANO0, ANO1	Output	-	Analog voltage inputs for the D/A converter
AV _{REF1}	-	-	Application of A/D converter reference voltage
AVREF2, AVREF3			Application of D/A converter reference voltage
AV _{DD}			Positive power supply for the A/D converter
AVss			Ground for the A/D converter
V _{DD0} Note 1			Positive power supply of the port part
V _{DD1} Note 1			Positive power supply except for the port part
V _{SS0} Note 2			Ground of the port part
V _{SS1} Note 2			Ground except for the port part
TEST			Directly connect to Vsso. (The TEST pin is for the IC test.)

Notes 1. The potential of the V_{DD0} pin must be equal to that of the V_{DD1} pin.

2. The potential of the Vsso pin must be equal to that of the Vss1 pin.



6.3 I/O Circuits for Pins and Handling of Unused Pins

Table 6-1 describes the types of I/O circuits for pins and the handling of unused pins.

Figure 6-1 shows the configuration of these various types of I/O circuits.

Table 6-1. Types of I/O Circuits for Pins and Handling of Unused Pins (1/2)

Pin	I/O circuit type	I/O	Recommended connection method for unused pins
P00-P07	5-H	I/O	Input state : To be connected to VDD0
P10/PWM0			Output state: To be left open
P11/PWM1			
P12/ASCK2/SCK2	8-C		
P13/RxD2/SI2	5-H		
P14/TxD2/SO2			
P15-P17			
P20/NMI	2	Input	To be connected to VDD0 or Vss0
P21/INTP0			
P22/INTP1	2-C		To be connected to VDD0
P23/INTP2/CI			
P24/INTP3			
P25/INTP4/ASCK/SCK1	8-C	I/O	Input state : To be connected to VDD0
			Output state: To be left open
P26/INTP5	2-C	Input	To be connected to V _{DD0}
P27/SI0			
P30/RxD/SI1	5-H	I/O	Input state : To be connected to VDD0
P31/TxD/SO1			Output state: To be left open
P32/SCK0/SCL	10-B		
P33/SO0/SDA			
P34/T00-P37/T03	5-H		
AD0-AD7			
A8-A15		OutputNote	To be left open
P60/A16-P63/A19			
RD			
WR]		
P66/WAIT/HLDRQ		I/O	Input state: To be connected to VDD0
P67/REFRQ/HLDAK	1		Output state: To be left open
P70/ANI0-P77/ANI7	20-A		Input state : To be connected to VDD0 or Vss0
			Output state: To be left open
ANO0, ANO1	12	Output	To be left open
ASTB	4-B		

Note These pins function as output-only pins depending on the internal circuit, though their I/O type is 5-H.



Table 6-1. Types of I/O Circuits for Pins and Handling of Unused Pins (2/2)

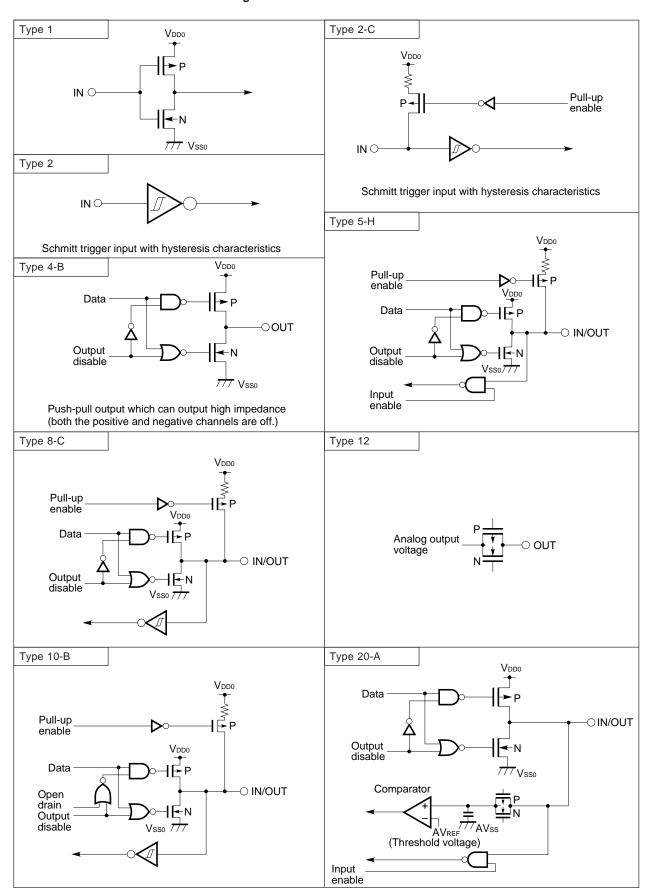
Pin	I/O circuit type	I/O	Recommended connection method for unused pins
RESET	2	Input	-
TEST	1-A		To be connected to Vsso directly
AVREF1-AVREF3	-		To be connected to Vsso
AVss			
AVDD			To be connected to VDD0

Caution When the I/O mode of an I/O dual-function pin is unpredictable, connect the pin to VDDD through a resistor of 10 to 100 kilohms (particularly when the voltage of the reset input pin becomes higher than that of the low level input at power-on or when I/O is switched by software).

Remark Since type numbers are consistent in the 78K series, those numbers are not always serial in each product. (Some circuits are not included.)



Figure 6-1. I/O Circuits for Pins



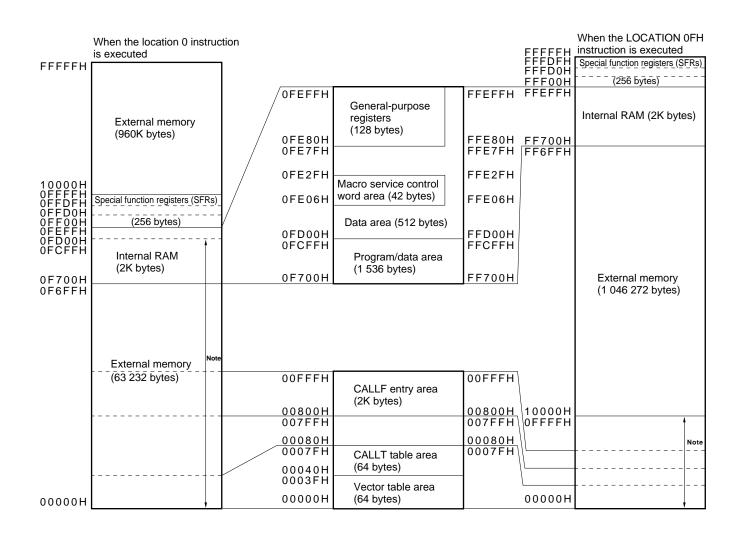
7. CPU ARCHITECTURE

7.1 Memory Space

A 1M-byte memory space can be accessed. By using a LOCATION instruction, the mode for mapping internal data areas (special function registers and internal RAM) can be selected. A LOCATION instruction must always be executed after a reset, and can be used only once.

- (1) When the LOCATION 0 instruction is executed Internal data areas are mapped to 0F700H-0FFFFH.
- (2) When the LOCATION 0FH instruction is executed Internal data areas are mapped to FF700H-FFFFFH.

Figure 7-1. μ PD784031 Memory Map





7.2 CPU Registers

7.2.1 General-purpose registers

A set of general-purpose registers consists of sixteen general-purpose 8-bit registers. Two 8-bit general-purpose registers can be combined to form a 16-bit general-purpose register. Moreover, four 16-bit general-purpose registers, when combined with an 8-bit register for address extension, can be used as 24-bit address specification registers.

Eight banks of this register set are provided. The user can switch between banks by software or the context switching function.

General-purpose registers other than the V, U, T, and W registers used for address extension are mapped onto internal RAM.

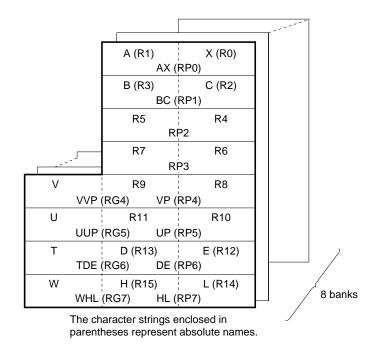


Figure 7-2. General-Purpose Register Format

Caution By setting the RSS bit of PSW to 1, R4, R5, R6, R7, RP2, and RP3 can be used as the X, A, C, B, AX, and BC registers, respectively. However, this function must be used only when using programs for the 78K/III series.



7.2.2 Control registers

(1) Program counter (PC)

This register is a 20-bit program counter. The program counter is automatically updated by program execution.

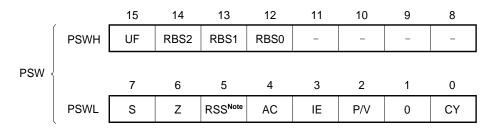
Figure 7-3. Format of Program Counter (PC)



(2) Program Status Word (PSW)

This register holds the CPU state. The program status word is automatically updated by program execution.

Figure 7-4. Format of Program Status Word (PSW)



Note This flag is used to maintain compatibility with the 78K/III series. This flag must be set to 0 when programs for the 78K/III series are being used.

(3) Stack pointer (SP)

This register is a 24-bit pointer for holding the start address of the stack. The high-order 4 bits must be set to 0.

Figure 7-5. Format of Stack Pointer (SP)

PC 0 0 0 0 0 0



7.2.3 Special function registers (SFRs)

The special function registers are registers with special functions such as mode registers and control registers for built-in peripheral hardware. The special function registers are mapped onto the 256-byte space between 0FF00H and 0FFFFHNote.

Note Applicable when the LOCATION 0 instruction is executed. FFF00H-FFFFFH when the LOCATION 0FH instruction is executed.

Caution Never attempt to access addresses in this area where no SFR is allocated. Otherwise, the μ PD784031 may be placed in the deadlock state. The deadlock state can be cleared only by a reset.

Table 7-1 lists the special function registers (SFRs). The titles of the table columns are explained below.

•	Abbreviation	Symbol used to represent a built-in SFR. The abbreviations listed in the table are
		reserved words for the NEC assembler (RA78K4). The C compiler (CC78K4) allows
		the abbreviations to be used as sfr variables with the #pragma sfr command.
•	R/W	Indicates whether each SFR allows read and/or write operations.
		R/W: Allows both read and write operations.
		R : Allows read operations only.
		W : Allows write operations only.
•	Manipulatable bits	Indicates the maximum number of bits that can be manipulated whenever an SFR is
		manipulated. An SFR that supports 16-bit manipulation can be described in the sfrp
		operand. For address specification, an even-numbered address must be speci-
		fied.
		An SFR that supports 1-bit manipulation can be described in a bit manipulation
		instruction.

• When reset Indicates the state of each register when RESET is applied.



Table 7-1. Special Function Registers (SFRs) (1/4)

AddressNote	Special function register (SFR) name		Abbreviation		R/W	Manipulatable bits			When reset
Addressivote	Special function re	gister (SFR) name	Abbre	eviation	K/VV	1 bit	8 bits	16 bits	Wileli leset
0FF00H	Port 0			P0		0	0	-	Undefined
0FF01H	Port 1					0	0	-	
0FF02H	Port 2				R	0	0	-	
0FF03H	Port 3		P3		R/W	0	0	-	
0FF06H	Port 6		P6			0	0	-	00H
0FF07H	Port 7					0	0	-	Undefined
0FF0EH		Port 0 buffer register L	P0L			0	0	-	
0FF0FH	Port 0 buffer register H		P0H			0	0	-	
0FF10H	Compare register (times	/counter 0)	CR00			-	-	0	
0FF12H	Capture/compare regist	er (timer/counter 0)	CR01			-	-	0	
0FF14H	Compare register L (tim	er/counter 1)	CR10	CR10W		-	0	0	
0FF15H	Compare register H (tim	ner/counter 1)	-			-	-		
0FF16H	Capture/compare register L (timer/counter 1)		CR11	CR11W		-	0	0	
0FF17H	Capture/compare register H (timer/counter 1)					-	-		
0FF18H	Compare register L (tim	er/counter 2)	CR20	CR20W		-	0	0	
0FF19H	Compare register H (tim	ner/counter 2)	-			-	-		
0FF1AH	Capture/compare regist	er L (timer/counter 2)	CR21	CR21W		-	0	0	
0FF1BH	Capture/compare regist	er H (timer/counter 2)	-			-	-		
0FF1CH	Compare register L (tim	er 3)	CR30	CR30W		-	0	0	
0FF1DH	Compare register H (tim	ner 3)	-			-	-		
0FF20H	Port 0 mode register		РМ0			0	0	-	FFH
0FF21H	Port 1 mode register		PM1			0	0	-	
0FF23H	Port 3 mode register		РМ3			0	0	-	
0FF26H	Port 6 mode register		PM6			0	0	-	
0FF27H	Port 7 mode register					0	0	-	
0FF2EH	Real-time output port control register					0	0	-	00H
0FF30H	Capture/compare contro	ol register 0	CRC0			-	0	-	10H
0FF31H	Timer output control reg	gister	тос			0	0	-	00H
0FF32H	Capture/compare contro	ol register 1	CRC1			-	0	-	
0FF33H	Capture/compare contro	ol register 2	CRC2			-	0	-	10H

Note Applicable when the LOCATION 0 instruction is executed. When the LOCATION 0FH instruction is executed, F0000H is added to each address.



Table 7-1. Special Function Registers (SFRs) (2/4)

A I I Note	Operation (OFP)			D 044	Mani	pulatabl	When reset	
Address Note	Special function register (SFR) name	Abbre	eviation	R/W	1 bit	8 bits	16 bits	when reset
0FF36H	Capture register (timer/counter 0)	CR02		R	-	-	0	0000H
0FF38H	Capture register L (timer/counter 1)	CR12 CR12W			-	0	0	
0FF39H	Capture register H (timer/counter 1)	-			-	-		
0FF3AH	Capture register L (timer/counter 2)	CR22	CR22W		-	0	0	
0FF3BH	Capture register H (timer/counter 2)	-			-	-		
0FF41H	Port 1 mode control register	PMC1		R/W	0	0	-	00H
0FF43H	Port 3 mode control register	РМС3			0	0	-	
0FF4EH	Register for optional pull-up resistor	PUO			0	0	-	
0FF50H	Timer register 0	TM0		R	-	-	0	0000H
0FF51H					-	-		
0FF52H	Timer register 1	TM1	TM1W		-	0	0	
0FF53H		-			-	-		
0FF54H	Timer register 2	TM2	TM2W		-	0	0	
0FF55H		-			-	-		
0FF56H	Timer register 3	ТМ3	TM3W		-	0	0	
0FF57H		-]		-	-		
0FF5CH	Prescaler mode register 0	PRM0		R/W	-	0	-	11H
0FF5DH	Timer control register 0	TMC0			0	0	-	00H
0FF5EH	Prescaler mode register 1	PRM1			-	0	-	11H
0FF5FH	Timer control register 1	TMC1			0	0	-	00H
0FF60H	D/A conversion value setting register 0	DACS	0		-	0	-	
0FF61H	D/A conversion value setting register 1	DACS	1		-	0	-	
0FF62H	D/A converter mode register	DAM			0	0	-	03H
0FF68H	A/D converter mode register	ADM			0	0	-	00H
0FF6AH	A/D conversion result register	ADCR		R	-	0	-	Undefined
0FF70H	PWM control register	PWMC		R/W	0	0	-	05H
0FF71H	PWM prescaler register	PWPR			-	0	-	00H
0FF72H	PWM modulo register 0	PWM0			-	-	0	Undefined
0FF74H	PWM modulo register 1	PWM1			-	-	0	
0FF7DH	One-shot pulse output control register	OSPC]	0	0	-	00H
0FF80H	I ² C bus control register	IICC			0	0	-	
0FF81H	Prescaler mode register for serial clock	SPRM			-	0	-	04H
0FF82H	Synchronous serial interface mode register	CSIM	CSIM		0	0	-	00H

Note Applicable when the LOCATION 0 instruction is executed. When the LOCATION 0FH instruction is executed, F0000H is added to each address.



Table 7-1. Special Function Registers (SFRs) (3/4)

AddressNote 1	Special function register (SFR) name	Abbreviation	R/W	Mani	pulatabl	When reset	
Addressione	Appleviation register (of it) frame		K/VV	1 bit	8 bits		16 bits
0FF84H	Synchronous serial interface mode register 1	CSIM1	R/W	0	0	-	00H
0FF85H	Synchronous serial interface mode register 2	CSIM2		0	0	-	
0FF86H	Serial shift register	SIO		-	0	-	
0FF88H	Asynchronous serial interface mode register	ASIM		0	0	-	
0FF89H	Asynchronous serial interface mode register 2	ASIM2		0	0	-	
0FF8AH	Asynchronous serial interface status register	ASIS	R	0	0	-	
0FF8BH	Asynchronous serial interface status register 2	ASIS2		0	0	-	
0FF8CH	Serial receive buffer: UART0	RXB		-	0	-	Undefined
	Serial transmission shift register: UART0	TXS	W	-	0	-	
	Serial shift register: IOE1	SIO1	R/W	-	0	-	
0FF8DH	Serial receive buffer: UART2	RXB2	R	-	0	-	
	Serial transmission shift register: UART2	TXS2		-	0	-	
	Serial shift register: IOE2	SIO2	R/W	-	0	-	
0FF90H	Baud rate generator control register	BRGC		-	0	-	00H
0FF91H	Baud rate generator control register 2	BRGC2		-	0	-	
0FFA0H	External interrupt mode register 0	INTM0		0	0	-	
0FFA1H	External interrupt mode register 1	INTM1		0	0	-	
0FFA4H	Sampling clock selection register	SCS0		-	0	-	
0FFA8H	In-service priority register	ISPR	R	0	0	-	
0FFAAH	Interrupt mode control register	IMC	R/W	0	0	-	80H
0FFACH	Interrupt mask register 0L	MK0L MK0		0	0	0	FFFFH
0FFADH	Interrupt mask register 0H	МК0Н		0	0		
0FFAEH	Interrupt mask register 1L	MK1L		0	0	-	FFH
0FFC0H	Standby control register	STBC		-	ONote 2	-	30H
0FFC2H	Watchdog timer mode register	WDM		-	ONote 2	-	00H
0FFC4H	Memory expansion mode register	MM		0	0	-	20H
0FFC5H	Hold mode register	HLDM		0	0	-	00H
0FFC6H	Clock output mode register	CLOM		0	0	-	
0FFC7H	Programmable wait control register 1	PWC1		-	0	-	AAH
0FFC8H	Programmable wait control register 2	PWC2		-	-	0	AAAAH

- **Notes 1.** Applicable when the LOCATION 0 instruction is executed. When the LOCATION 0FH instruction is executed, F0000H is added to each address.
 - **2.** A write operation can be performed only with special instructions MOV STBC,#byte and MOV WDM,#byte. Other instructions cannot perform a write operation.



Table 7-1. Special Function Registers (SFRs) (4/4)

A dalar - Nete	Special function register (SED) name	Abbass de Casa	R/W	Mani	pulatabl	M/ban raget	
AddressNote	Special function register (SFR) name	Abbreviation		1 bit	8 bits	16 bits	When reset
0FFCCH	Refresh mode register	RFM	R/W	0	0	-	00H
0FFCDH	Refresh area specification register	RFA		0	0	-	
0FFCFH	Oscillation settling time specification register	OSTS		-	0	-	
0FFD0H-	External SFR area	-		0	0	-	-
0FFDFH							
0FFE0H	Interrupt control register (INTP0)	PIC0		0	0	-	43H
0FFE1H	Interrupt control register (INTP1)	PIC1		0	0	-	
0FFE2H	Interrupt control register (INTP2)	PIC2		0	0	-	
0FFE3H	Interrupt control register (INTP3)	PIC3		0	0	-	
0FFE4H	Interrupt control register (INTC00)	CIC00		0	0	-	
0FFE5H	Interrupt control register (INTC01)	CIC01		0	0	-	
0FFE6H	Interrupt control register (INTC10)	CIC10		0	0	-	
0FFE7H	Interrupt control register (INTC11)	CIC11		0	0	-	
0FFE8H	Interrupt control register (INTC20)	CIC20		0	0	-	
0FFE9H	Interrupt control register (INTC21)	CIC21		0	0	-	
0FFEAH	Interrupt control register (INTC30)	CIC30		0	0	-	
0FFEBH	Interrupt control register (INTP4)	PIC4		0	0	-	
0FFECH	Interrupt control register (INTP5)	PIC5		0	0	-	
0FFEDH	Interrupt control register (INTAD)	ADIC		0	0	-	
0FFEEH	Interrupt control register (INTSER)	SERIC		0	0	-	
0FFEFH	Interrupt control register (INTSR)	SRIC		0	0	-	
	Interrupt control register (INTCSI1)	CSIIC1		0	0	-	
0FFF0H	Interrupt control register (INTST)	STIC		0	0	-	
0FFF1H	Interrupt control register (INTCSI)	CSIIC		0	0	-	
0FFF2H	Interrupt control register (INTSER2)	SERIC2		0	0	-	
0FFF3H	Interrupt control register (INTSR2)	SRIC2		0	0	-	
	Interrupt control register (INTCSI2)	CSIIC2		0	0	-	
0FFF4H	Interrupt control register (INTST2)	STIC2		0	0	-	

Note Applicable when the LOCATION 0 instruction is executed. When the LOCATION 0FH instruction is executed, F0000H is added to each address.

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8. PERIPHERAL HARDWARE FUNCTIONS

8.1 Ports

The ports shown in Figure 8-1 are provided to enable the application of wide-ranging control. Table 8-1 lists the functions of the ports. For the inputs to port 0 to port 6, a built-in pull-up resistor can be specified by software.

Figure 8-1. Port Configuration

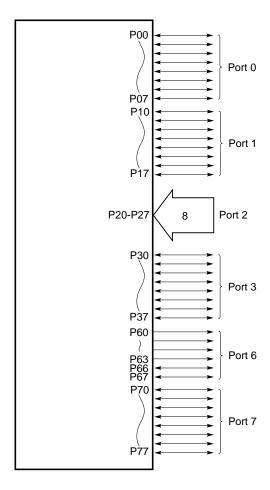




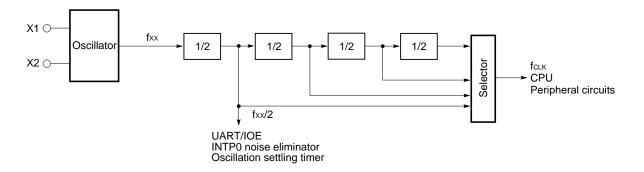
Table 8-1. Port Functions

Port name	Pin	Function	Pull-up specification by software
Port 0	P00-P07	Bit-by-bit input/output setting supported Operable as 4-bit real-time outputs (P00-P03, P04-P07) Capable of driving transistors	Specified as a batch for all pins placed in input mode.
Port 1	P10-P17	Bit-by-bit input/output setting supported Capable of driving LEDs	Specified as a batch for all pins placed in input mode.
Port 2	P20-P27	Input port	Specified for the 6 bits (P22-P27) as a batch.
Port 3	P30-P37	Bit-by-bit input/output setting supported	Specified as a batch for all pins placed in input mode.
Port 6	P60-P63	Output-only port	Specified as a batch for all pins placed in
	P66, P67	Bit-by-bit input/output setting supported	input mode.
Port 7	P70-P77	Bit-by-bit input/output setting supported	-

8.2 Clock Generator

A circuit for generating the clock signal required for operation is provided. The clock generator includes a frequency divider; low current consumption can be achieved by operating at a lower internal frequency when high-speed operation is not necessary.

Figure 8-2. Block Diagram of Clock Generator



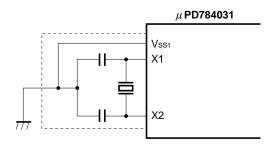
Remark fxx: Oscillator frequency or external clock input

fclk: Internal operating frequency

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Figure 8-3. Examples of Using Oscillator

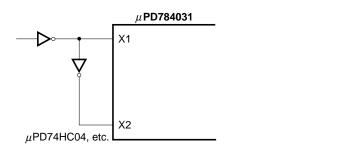
(1) Crystal/ceramic oscillation

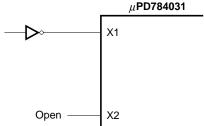


(2) External clock

• When EXTC bit of OSTS = 1

• When EXTC bit of OSTS = 0





Caution When using the clock generator, to avoid problems caused by influences such as stray capacitance, run all wiring within the area indicated by the dotted lines according to the following rules:

- Minimize the wiring length.
- · Wires must never cross other signal lines.
- Wires must never run near a line carrying a large varying current.
- The grounding point of the capacitor of the oscillator circuit must always be at the same potential as Vss1. Never connect the capacitor to a ground pattern carrying a large current.
- Never extract a signal from the oscillator circuit.

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8.3 Real-Time Output Port

The real-time output port outputs data stored in the buffer, synchronized with a timer/counter 1 match interrupt or external interrupt. Thus, pulse output that is free of jitter can be obtained.

Therefore, the real-time output port is best suited to applications (such as open-loop control over stepping motors) where an arbitrary pattern is output at arbitrary intervals.

As shown in Figure 8-4, the real-time output port is built around port 0 and the port 0 buffer register (P0H, P0L).

Internal bus 8 Real-time output port Buffer register 8 control register P0H P₀L (RTPC) INTP0 (externally) 4 4 Output trigger INTC10 (from timer/counter 1) control circuit INTC11 (from timer/counter 1) Output latch (P0)

Figure 8-4. Block Diagram of Real-Time Output Port



8.4 Timers/Counters

Three timer/counter units and one timer unit are incorporated.

Moreover, seven interrupt requests are supported, allowing these units to function as seven timer/counter units.

Table 8-2. Timer/Counter Operation

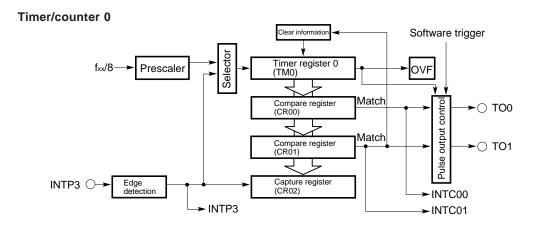
Name Item			Timer/counter 0	Timer/counter 1	Timer/counter 2	Timer 3
Count pulse width	8 bits		-	0	0	0
	16 bits		0	0	0	0
Operating mode	Operating mode Interval timer External event counter		2ch	2ch	2ch	1ch
			0	0	0	-
	One-shot timer		-	-	0	-
Function	Timer output		2ch	-	2ch	-
		Toggle output	0	-	0	-
		PWM/PPG output	0	-	0	-
		One-shot pulse outputNote	0	-	-	-
	Real-time output Pulse width measurement Number of interrupt requests		-	0	-	-
			1 input	1 input	2 inputs	-
			2	2	2	1

Note The one-shot pulse output function makes the level of a pulse output active by software, and makes the level of a pulse output inactive by hardware (interrupt request signal).

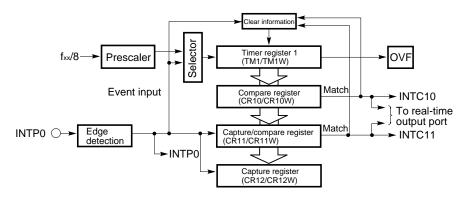
Note that this function differs from the one-shot timer function of timer/counter 2.



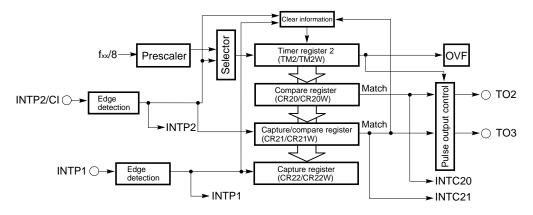
Figure 8-5. Timer/Counter Block Diagram



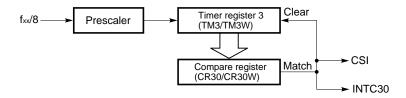
Timer/counter 1



Timer/counter 2



Timer 3



Remark OVF: Overflow flag

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8.5 PWM Output (PWM0, PWM1)

Two channels of PWM (pulse width modulation) output circuitry with a resolution of 12 bits and a repetition frequency of 62.5 kHz (fclk = 16 MHz) are incorporated. Low or high active level can be selected for the PWM output channels, independently of each other. This output is best suited to DC motor speed control.

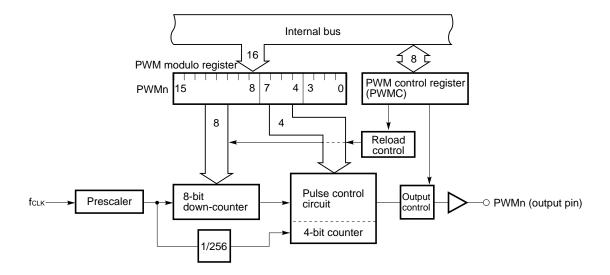


Figure 8-6. Block Diagram of PWM Output Unit

Remark n = 0, 1



8.6 A/D Converter

An analog/digital (A/D) converter having 8 multiplexed analog inputs (ANI0-ANI7) is incorporated.

The successive approximation system is used for conversion. The result of conversion is held in the 8-bit A/D conversion result register (ADCR). Thus, speedy high-precision conversion can be achieved. (The conversion time is about 7.5 μ s at fcLK = 16 MHz.)

A/D conversion can be started in any of the following modes:

- Hardware start: Conversion is started by means of trigger input (INTP5).
- Software start: Conversion is started by means of bit setting the A/D converter mode register (ADM).

After conversion has started, one of the following modes can be selected:

- Scan mode: Multiple analog inputs are selected sequentially to obtain conversion data from all pins.
- Select mode: A single analog input is selected at all times to enable conversion data to be obtained continuously.

ADM is used to specify the above modes, as well as the termination of conversion.

When the result of conversion is transferred to ADCR, an interrupt request (INTAD) is generated. Using this feature, the results of conversion can be continuously transferred to memory by the macro service.

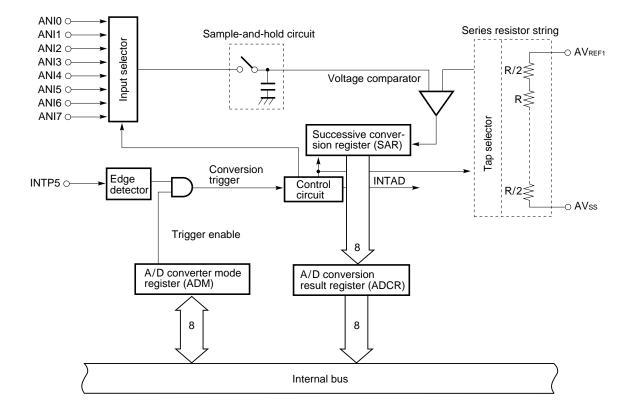


Figure 8-7. Block Diagram of A/D Converter

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8.7 D/A Converter

Two digital/analog (D/A) converter channels of voltage output type, having a resolution of 8 bits, are incorporated. An R-2R resistor ladder system is used for conversion. By writing the value to be subject to D/A conversion in the 8-bit D/A conversion value setting register (DACSn: n = 0, 1), the resulting analog value is output on ANOn (n = 0, 1). The range of the output voltages is determined by the voltages applied to the AVREF2 and AVREF3 pins. Because of its high output impedance, no current can be obtained from an output pin. When the load impedance

is low, insert a buffer amplifier between the load and the converter.

The impedance of the ANOn pin goes high while the RESET signal is low. DACSn is set to 0 after a reset is released.

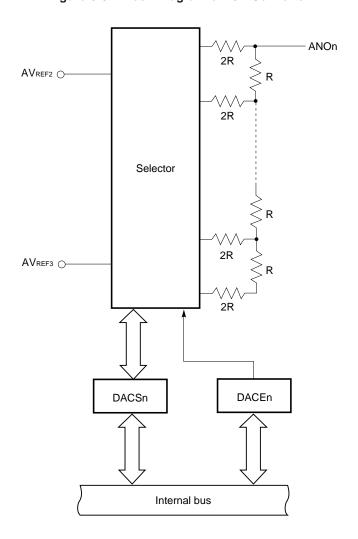


Figure 8-8. Block Diagram of D/A Converter

Remark n = 0, 1

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8.8 Serial Interface

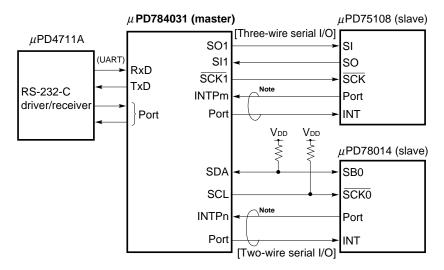
Three independent serial interface channels are incorporated.

- Asynchronous serial interface (UART)/three-wire serial I/O (IOE) × 2
- Synchronous serial interface (CSI) × 1
 - Three-wire serial I/O (IOE)
 - Two-wire serial I/O (IOE)

So, communication with points external to the system and local communication within the system can be performed at the same time. (See **Figure 8-9**.)

Figure 8-9. Example Serial Interfaces

UART + Three-wire serial I/O + Two-wire serial I/O



Note Handshake line



8.8.1 Asynchronous serial interface/three-wire serial I/O (UART/IOE)

Two serial interface channels are available; for each channel, asynchronous serial interface mode or three-wire serial I/O mode can be selected.

(1) Asynchronous serial interface mode

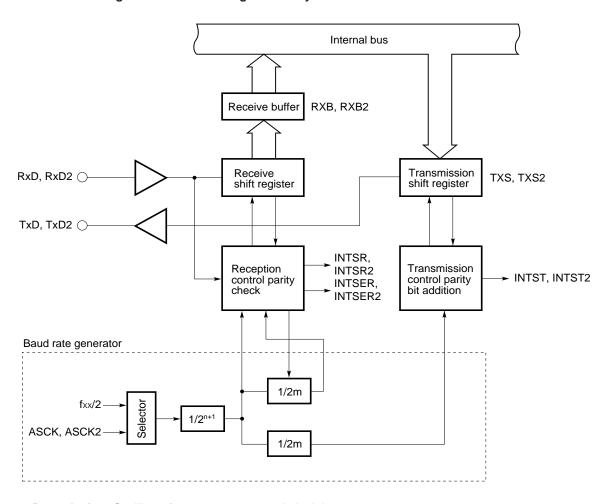
In this mode, 1-byte data is transferred after a start bit.

A baud rate generator is incorporated to enable communication at a wide range of baud rates.

Moreover, the frequency of a clock signal applied to the ASCK pin can be divided to define a baud rate.

With the baud rate generator, the baud rate conforming to the MIDI standard (31.25 kbps) can be obtained.

Figure 8-10. Block Diagram of Asynchronous Serial Interface Mode



Remark fxx: Oscillator frequency or external clock input

n = 0 to 11

m = 16 to 30



(2) Three-wire serial I/O mode

In this mode, the master device makes the serial clock active to start transmission, then transfers 1-byte data in phase with the clock.

This mode is designed for communication with a device incorporating a conventional synchronous serial interface. Basically, three lines are used for communication: the serial clock line (SCK) and the two serial data lines (SI and SO).

In general, a handshake line is required to check the state of communication.

Internal bus Direction control circuit SIO1, SIO2 Shift register Output latch SO1, SO2 (INTCSI1, INTCSI2 Interrupt signal SCK1, SCK2 Serial clock counter generator 1/2ⁿ⁺¹ fxx/2 1/m Selector Serial clock control circuit

Figure 8-11. Block Diagram of Three-Wire Serial I/O Mode

Remark fxx: Oscillator frequency or external clock input

n = 0 to 11

m = 1, 16 to 30



8.8.2 Synchronous serial interface (CSI)

With this interface, the master device makes the serial clock active to start transmission, then transfers 1-byte data in phase with the clock.

Internal bus Direction control circuit Reset Set ↓ SIO O Selector Shift register Output latch SO0/SDA C N-ch open-drain output enabled (when two-wire mode is used) Serial clock Interrupt signal SCK0/SCLO ➤ INTCSI generator counter Timer 3 output Serial clock N-ch open-drain output enabled control circuit Selector fxx/16 (when two-wire mode is used) Prescaler Selector CLS0 CLS1 fxx/2

Figure 8-12. Block Diagram of Synchronous Serial Interface

Remark fxx: Oscillator frequency or external clock input



(1) Three-wire serial I/O mode

This mode is designed for communication with a device incorporating a conventional synchronous serial interface. Basically, three lines are used for communication: the serial clock line (SCK0) and serial data lines (SI0 and SO0). In general, a handshake line is required to check the state of communication.

(2) Two-wire serial I/O mode

In this mode, 8-bit data is transferred using two lines: the serial clock line (SCL) and serial data bus (SDA). In general, a handshake line is required to check the communication state.

8.9 Edge Detection Function

The interrupt input pins (NMI, INTP0-INTP5) are used to apply not only interrupt requests but also trigger signals for the built-in circuits. As these pins are triggered by an edge (rising or falling) of an input signal, a function for edge detection is incorporated. Moreover, a noise suppression function is provided to prevent erroneous edge detection caused by noise.

Pin	Detectable edge	Noise suppression method
NMI	Rising edge or falling edge	Analog delay
INTP0-INTP3	Rising edge or falling edge, or both edges	Clock samplingNote
INTP4, INTP5		Analog delay

Note INTP0 is used for sampling clock selection.

8.10 Watchdog Timer

A watchdog timer is incorporated for CPU runaway detection. The watchdog timer, if not cleared by software within a specified interval, generates a nonmaskable interrupt. Furthermore, once watchdog timer operation is enabled, it cannot be disabled by software. The user can specify whether priority is placed on an interrupt based on the watchdog timer or on an interrupt based on the NMI pin.

fclk Timer $f_{\text{CLK}/2^{21}}$ $f_{\text{CLK}/2^{19}}$ $f_{\text{CLK}/2^{17}}$ $f_{\text{CLK}/2^{17}}$ $f_{\text{CLK}/2^{17}}$ $f_{\text{CLK}/2^{17}}$ $f_{\text{CLK}/2^{17}}$ $f_{\text{CLK}/2^{17}}$ $f_{\text{CLK}/2^{17}}$

Figure 8-13. Block Diagram of Watchdog Timer



9. INTERRUPT FUNCTION

Table 9-1 lists the interrupt request handling modes. These modes are selected by software.

Table 9-1. Interrupt Request Handling Modes

Handling mode	Handled by	Handling	PC and PSW contents
Vectored interrupt	Software	Branches to a handling routine for execution (arbitrary handling).	The PC and PSW contents are pushed to and popped from the stack.
Context switching		Automatically selects a register bank, and branches to a handling routine for execution (arbitrary handling).	The PC and PSW contents are saved to and read from a fixed area in the register bank.
Macro service	Firmware	Performs operations such as memory-to-I/O-device data transfer (fixed handling).	Maintained

9.1 Interrupt Source

★ An interrupt can be issued from any one of the interrupt sources listed in Table 9-2: execution of BRK and BRKCS instructions, an operand error, or any of the 23 other interrupt sources.

Four levels of interrupt handling priority can be set. Priority levels can be set to nest control during interrupt handling or to concurrently generate interrupt requests. Nested macro services, however, are performed without suspension.

When interrupt requests having the same priority level are generated, they are handled according to the default priority (fixed). (See **Table 9-2**.)



Table 9-2. Interrupt Sources

Type	Default		Source	Internal/	Macro
1,700	priority	Name	Trigger	external	service
Software	-	BRK instruction	Instruction execution	-	-
		BRKCS instruction			
		Operand error	When the MOV STBC,#byte, MOV WDM,#byte, or LOCATION instruction is executed, exclusive OR of the byte operand and byte does not produce FFH.		
Nonmaskable	-	NMI	Detection of edge input on the pin	External	-
		WDT	Watchdog timer overflow	Internal	
Maskable 0 (highest) 1 2	0 (highest)	INTP0	Detection of edge input on the pin (TM1/TM1W capture trigger, TM1/TM1W event conter input)	External	Enabled
	INTP1	Detection of edge input on the pin (TM2/TM2W capture trigger, TM2/TM2W event conter input)			
	2	INTP2	Detection of edge input on the pin (TM2/TM2W capture trigger, TM2/TM2W event counter input)		
	3	INTP3	Detection of edge input on the pin (TM0 capture trigger, TM0 event counter input)		
	4	INTC00	TM0-CR00 match signal issued	Internal	Enabled
	5 INTC01	INTC01	TM0-CR01 match signal issued		
6	INTC10	TM1-CR10 match signal issued (in 8-bit operation mode) TM1W-CR10W match signal issued (in 16-bit operation mode)			
	7	INTC11	TM1-CR11 match signal issued (in 8-bit operation mode) TM1W-CR11W match signal issued (in 16-bit operation mode)		
	8	INTC20	TM2-CR20 match signal issued (in 8-bit operation mode) TM2W-CR20W match signal issued (in 16-bit operation mode)		
	9	INTC21	TM2-CR21 match signal issued (in 8-bit operation mode) TM2W-CR21W match signal issued (in 16-bit operation mode)		
	10	INTC30	TM3-CR30 match signal issued (in 8-bit operation mode) TM3W-CR30W match signal issued (in 16-bit operation mode)		
	11	INTP4	Detection of edge input on the pin	External	Enabled
	12	INTP5	Detection of edge input on the pin		
	13	INTAD	A/D converter processing completed (ADCR transfer)	Internal	Enabled
	14	INTSER	ASI0 reception error		-
	15	INTSR	ASI0 reception completed or CSI1 transfer completed		Enabled
		INTCSI1			
	16	INTST	ASI0 transmission completed		
	17	INTCSI	CSI0 transfer completed		
	18	INTSER2	ASI2 reception error		-
	19	INTSR2	ASI2 reception completed or CSI2 transfer completed		Enabled
		INTCSI2		_	

Remark ASI: Asynchronous serial interface

CSI: Synchronous serial interface



9.2 Vectored Interrupt

When a branch to an interrupt handling routine occurs, the vector table address corresponding to the interrupt source is used as the branch address.

Interrupt handling by the CPU consists of the following operations:

• When a branch occurs : Push the CPU status (PC and PSW contents) to the stack.

• When control is returned: Pop the CPU status (PC and PSW contents) from the stack.

To return control from the handling routine to the main routine, use the RETI instruction. The branch destination addresses must be within the range of 0 to FFFFH.

Table 9-3. Vector Table Address

Interrupt source	Vector table address
BRK instruction	003EH
Operand error	003CH
NMI	0002H
WDT	0004H
INTP0	0006H
INTP1	0008H
INTP2	000AH
INTP3	000CH
INTC00	000EH
INTC01	0010H
INTC10	0012H
INTC11	0014H
INTC20	0016H
INTC21	0018H
INTC30	001AH
INTP4	001CH
INTP5	001EH
INTAD	0020H
INTSER	0022H
INTSR	0024H
INTCSI1	
INTST	0026H
INTCSI	0028H
INTSER2	002AH
INTSR2	002CH
INTCSI2	
INTST2	002EH



9.3 Context Switching

When an interrupt request is generated, or when the BRKCS instruction is executed, an appropriate register bank is selected by the hardware. Then, a branch to a vector address stored in that register bank occurs. At the same time, the contents of the current program counter (PC) and program status word (PSW) are stacked in the register bank.

The branch address must be within the range of 0 to FFFFH.

0000B Register bank (0-7) <7> Transfer Register bank n (n = 0-7) PC19-16 PC15-0 Χ В С <6> Exchange R5 <2> Save R4 (Bits 8 to 11 of R7 R6 temporary register) <5> Save ٧ VΡ <3> Switching between register banks U UP Temporary register $(RBS0-RBS2 \leftarrow n)$ Т D Е RSS ← 0 W Н L <1> Save **PSW**

Figure 9-1. Context Switching Caused by an Interrupt Request

9.4 Macro Service

The macro service function enables data transfer between memory and special function registers (SFRs) without requiring the intervention of the CPU. The macro service controller accesses both memory and SFRs within the same transfer cycle to directly transfer data without having to perform data fetch.

Since the CPU status is neither saved nor restored, nor is data fetch performed, high-speed data transfer is possible.

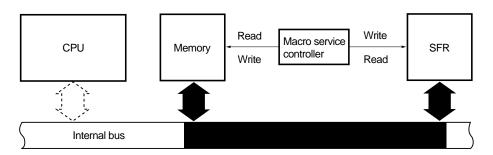
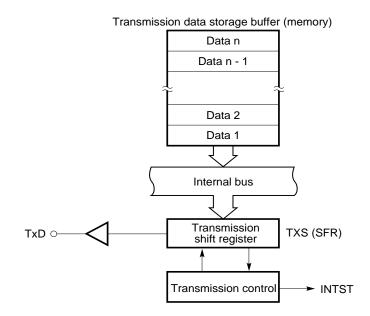


Figure 9-2. Macro Service



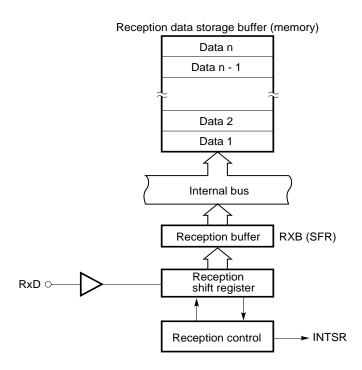
9.5 Examples of Macro Service Applications

(1) Serial interface transmission



Each time a macro service request (INTST) is generated, the next transmission data is transferred from memory to TXS. When data n (last byte) has been transferred to TXS (that is, once the transmission data storage buffer becomes empty), a vectored interrupt request (INTST) is generated.

(2) Serial interface reception

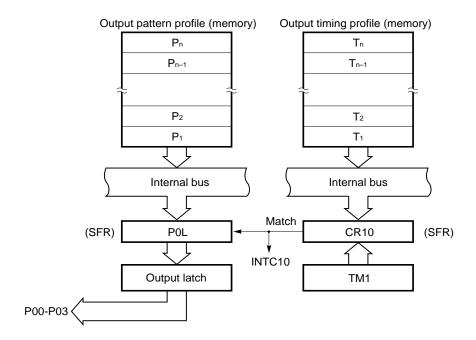


Each time a macro service request (INTSR) is generated, reception data is transferred from RXB to memory. When data n (last byte) has been transferred to memory (that is, once the reception data storage buffer becomes full), a vectored interrupt request (INTSR) is generated.



(3) Real-time output port

INTC10 and INTC11 function as the output triggers for the real-time output ports. For these triggers, the macro service can simultaneously set the next output pattern and interval. Therefore, INTC10 and INTC11 can be used to independently control two stepping motors. They can also be applied to PWM and DC motor control.



Each time a macro service request (INTC10) is generated, a pattern and timing data are transferred to the buffer register (P0L) and compare register (CR10), respectively. When the contents of timer register 1 (TM1) and CR10 match, another INTC10 is generated, and the P0L contents are transferred to the output latch. When Tn (last byte) is transferred to CR10, a vectored interrupt request (INTC10) is generated.

For INTC11, the same operation as that performed for INTC10 is performed.



10. LOCAL BUS INTERFACE

The local bus interface enables the connection of external memory and I/O devices (memory-mapped I/O). It supports a 1M-byte memory space. (See **Figure 10-1**.)

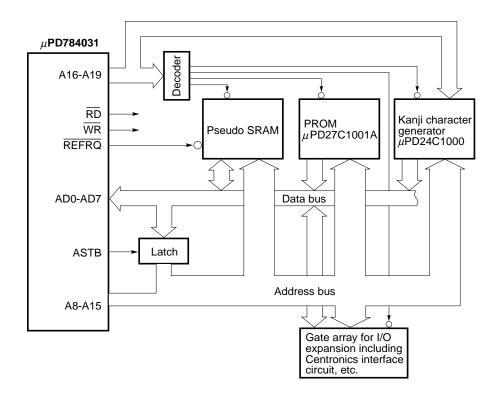


Figure 10-1. Example of Local Bus Interface

10.1 Memory Expansion

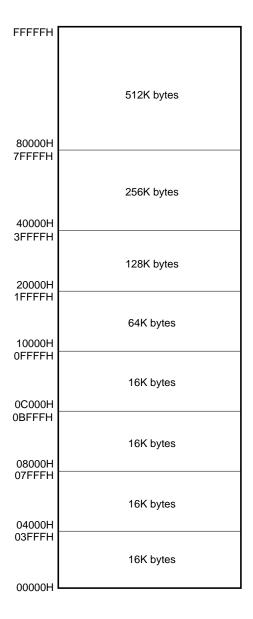
By adding external memory, program memory or data memory can be expanded, 256 bytes at a time, to approximately 1M byte (seven steps).



10.2 Memory Space

The 1M-byte memory space is divided into eight spaces, each having a logical address. Each of these spaces can be controlled using the programmable wait and pseudo-static RAM refresh functions.

Figure 10-2. Memory Space



NEC μ PD784031

10.3 Programmable Wait

When the memory space is divided into eight spaces, a wait state can be separately inserted for each memory space while the \overline{RD} or \overline{WR} signal is active. This prevents the overall system efficiency from being degraded even when memory devices having different access times are connected.

In addition, an address wait function that extends the ASTB signal active period is provided to produce a longer address decode time. (This function is set for the entire space.)

10.4 Pseudo-Static RAM Refresh Function

Refresh is performed as follows:

• Pulse refresh : A bus cycle is inserted where a refresh pulse is output on the REFRQ pin at regular

intervals. When the memory space is divided into eight, and a specified area is being accessed, refresh pulses can also be output on the $\overline{\text{REFRQ}}$ pin as the memory is being accessed. This can prevent the refresh cycle from suspending

normal memory access.

• Power-down self-refresh: In standby mode, a low-level signal is output on the REFRQ pin to maintain the

contents of pseudo-static RAM.

10.5 Bus Hold Function

A bus hold function is provided to facilitate connection to devices such as a DMA controller. Suppose that a bus hold request signal (HLDRQ) is received from an external bus master. In this case, upon the completion of the bus cycle being performed, the address bus, address/data bus, ASTB, $\overline{\text{RD}}$, and $\overline{\text{WR}}$ pins are placed in the high-impedance state, and the bus hold acknowledge signal (HLDAK) is made active to release the bus for the external bus master.

While the bus hold function is being used, the external wait and pseudo-static RAM refresh functions are disabled.



11. STANDBY FUNCTION

The standby function allows the power consumption of the chip to be reduced. The following standby modes are supported:

- HALT mode: The CPU operation clock is stopped. By occasionally inserting the HALT mode during normal operation, the overall average power consumption can be reduced.
- IDLE mode: The entire system is stopped, with the exception of the oscillator circuit. This mode consumes
 only very little more power than STOP mode, but normal program operation can be restored in
 almost as little time as that required to restore normal program operation from HALT mode.
- STOP mode: The oscillator is stopped. All operations in the chip stop, such that only leakage current flows.

These modes can be selected by software.

A macro service can be initiated in HALT mode.

Macro service request Oscillation settling End of one operation Program Macro time elapses Wait for operation End of macro service service oscillation settling Not of the last of collins of HALT STOP **IDLE** (standby) (standby) (standby) Request for masked interrupt (

Figure 11-1. Standby Mode Status Transition

Notes 1. INTP4 and INTP5 are applied when not masked.

2. Only when the interrupt request is not masked

Remark NMI is enabled only by external input. The watchdog timer cannot be used to release one of the standby modes (STOP or IDLE mode).

12. RESET FUNCTION

Applying a low-level signal to the RESET pin initializes the internal hardware (reset status). When the RESET input makes a low-to-high transition, the following data is loaded into the program counter (PC):

• Eight low-order bits of the PC : Contents of location at address 0000H

• Intermediate eight bits of the PC: Contents of location at address 0001H

• Four high-order bits of the PC : 0

The PC contents are used as a branch destination address. Program execution starts from that address. Therefore, a reset start can be performed from an arbitrary address.

The contents of each register can be set by software, as required.

The RESET input circuit contains a noise eliminator to prevent malfunctions caused by noise. This noise eliminator is an analog delay sampling circuit.

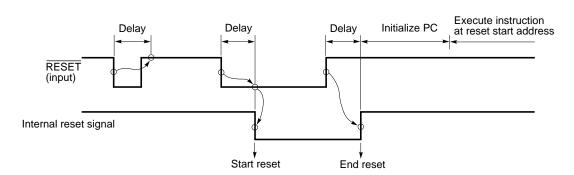


Figure 12-1. Accepting a Reset

For power-on reset, the RESET signal must be held active until the oscillation settling time (approximately 40 ms) has elapsed.

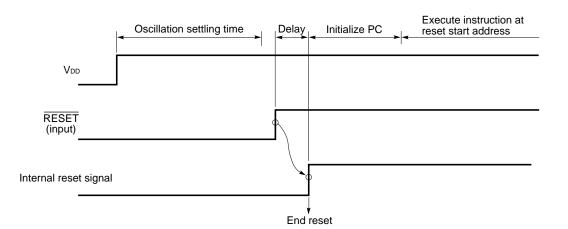


Figure 12-2. Power-On Reset



13. INSTRUCTION SET

(1) 8-bit instructions (The instructions enclosed in parentheses are implemented by a combination of operands, where A is described as r.)

MOV, XCH, ADD, ADDC, SUB, SUBC, AND, OR, XOR, CMP, MULU, DIVUW, INC, DEC, ROR, ROL, RORC, ROLC, SHR, SHL, ROR4, ROL4, DBNZ, PUSH, POP, MOVM, XCHM, CMPME, CMPMNE, CMPMNC, CMPMC, MOVBK, XCHBK, CMPBKNE, CMPBKNE, CMPBKNC, CMPBKC, CHKL, CHKLA

Table 13-1. Instructions Implemented by 8-Bit Addressing

2nd operand 1st operand	#byte	A	r r'	saddr saddr'	sfr	!addr16 !!addr24	mem [saddrp] [%saddrg]	r3 PSWL PSWH	[WHL+]	n	NoneNote 2
A	(MOV) ADDNote 1	(MOV) (XCH) (ADD)Note 1	MOV XCH (ADD)Note 1	(MOV)Note 6 (XCH)Note 6 (ADD)Notes 1, 6	(XCH)	(MOV) (XCH) ADDNote 1	MOV XCH ADDNote 1	MOV	(MOV) (XCH) (ADD)Note 1		
r	MOV ADDNote 1	(MOV) (XCH) (ADD)Note 1	MOV XCH ADDNote 1	MOV XCH ADDNote 1	MOV XCH ADDNote 1	MOV XCH				RORNote 3	MULU DIVUW INC DEC
saddr	MOV ADDNote 1	(MOV)Note 6 (ADD)Note 1	MOV ADDNote 1	MOV XCH ADDNote 1							INC DEC DBNZ
sfr	MOV ADDNote 1	MOV (ADD)Note 1	MOV ADDNote 1								PUSH POP CHKL CHKLA
!addr16 !!addr24	MOV	(MOV) ADDNote 1	MOV								
mem [saddrp] [%saddrg]		MOV ADDNote 1									
mem3											ROR4 ROL4
r3 PSWL PSWH	MOV	MOV									
B, C											DBNZ
STBC, WDM	MOV										
[TDE+] [TDE-]		(MOV) (ADD)Note 1 MOVMNote 4							MOVBKNote 5		

Notes 1. ADDC, SUB, SUBC, AND, OR, XOR, and CMP are the same as ADD.

- 2. There is no second operand, or the second operand is not an operand address.
- 3. ROL, RORC, ROLC, SHR, and SHL are the same as ROR.
- 4. XCHM, CMPME, CMPMNE, CMPMNC, and CMPMC are the same as MOVM.
- **5.** XCHBK, CMPBKE, CMPBKNE, CMPBKNC, and CMPBKC are the same as MOVBK.
- 6. When saddr is saddr2 with this combination, an instruction with a short code exists.

(2) 16-bit instructions (The instructions enclosed in parentheses are implemented by a combination of operands, where AX is described as rp.)

MOVW, XCHW, ADDW, SUBW, CMPW, MULUW, MULW, DIVUX, INCW, DECW, SHRW, SHLW, PUSH, POP, ADDWG, SUBWG, PUSHU, POPU, MOVTBLW, MACW, MACSW, SACW

Table 13-2. Instructions Implemented by 16-Bit Addressing

2nd operand	#word	AX	rp	saddrp	strp	!addr16	mem	[WHL+]	byte	n	NoneNote 2
			rp'	saddrp'		!!addr24	[saddrp]				
1st operand							[%saddrg]				
AX	(MOVW)	(MOVW)	(MOVW)	(MOVW)Note 3	MOVW	(MOVW)	MOVW	(MOVW)			
	ADDWNote 1	(XCHW)	(XCHW)	(XCHW)Note 3	(XCHW)	XCHW	XCHW	(XCHW)			
		(ADD)Note 1	(ADDW)Note 1	(ADDW)Notes 1,3	(ADDW)Note 1						
rp	MOVW	(MOVW)	MOVW	MOVW	MOVW	MOVW				SHRW	MULWNote 4
	ADDWNote 1	(XCHW)	XCHW	XCHW	XCHW					SHLW	INCW
		(ADDW)Note 1	ADDWNote 1	ADDWNote 1	ADDWNote 1						DECW
saddrp	MOVW	(MOVW)Note 3	MOVW	MOVW							INCW
	ADDWNote 1	(ADDW)Note 1	ADDWNote 1	XCHW							DECW
				ADDWNote 1							
sfrp	MOVW	MOVW	MOVW								PUSH
	ADDWNote 1	(ADDW)Note 1	ADDWNote 1								POP
!addr16	MOVW	(MOVW)	MOVW						MOVTBLW		
!!addr24											
mem		MOVW									
[saddrp]											
[%saddrg]											
PSW											PUSH
											POP
SP	ADDWG										
	SUBWG										
post											PUSH
											POP
											PUSHU
											POPU
[TDE+]		(MOVW)						SACW			
byte											MACW
											MACSW

Notes 1. SUBW and CMPW are the same as ADDW.

- 2. There is no second operand, or the second operand is not an operand address.
- 3. When saddrp is saddrp2 with this combination, an instruction with a short code exists.
- 4. MULUW and DIVUX are the same as MULW.

(3) 24-bit instructions (The instructions enclosed in parentheses are implemented by a combination of operands, where WHL is described as rg.)

MOVG, ADDG, SUBG, INCG, DECG, PUSH, POP

Table 13-3. Instructions Implemented by 24-Bit Addressing

2nd operand	#imm24	WHL	rg	saddrg	!!addr24	mem1	[%saddrg]	SP	NoneNote
1st operand			rg'						
WHL	(MOVG)	(MOVG)	(MOVG)	(MOVG)	(MOVG)	MOVG	MOVG	MOVG	
	(ADDG)	(ADDG)	(ADDG)	ADDG					
	(SUBG)	(SUBG)	(SUBG)	SUBG					
rg	MOVG	(MOVG)	MOVG	MOVG	MOVG				INCG
	ADDG	(ADDG)	ADDG						DECG
	SUBG	(SUBG)	SUBG						PUSH
									POP
saddrg		(MOVG)	MOVG						
!!addr24		(MOVG)	MOVG						
mem1		MOVG							
[%saddrg]		MOVG							
SP	MOVG	MOVG							INCG
									DECG

Note There is no second operand, or the second operand is not an operand address.



(4) Bit manipulation instructions

MOV1, AND1, OR1, XOR1, SET1, CLR1, NOT1, BT, BF, BTCLR, BFSET

Table 13-4. Bit Manipulation Instructions Implemented by Addressing

2nd operand	CY	saddr.bit sfr.bit	/saddr.bit /sfr.bit	NoneNote
		A.bit X.bit	/A.bit /X.bit	110.10
		PSWL.bit PSWH.bit	/PSWL.bit /PSWH.bit	
		mem2.bit	/mem2.bit	
1st operand		!addr16.bit !!addr24.bit	/!addr16.bit /!!addr24.bit	
CY		MOV1	AND1	NOT1
		AND1	OR1	SET1
		OR1	OKT	CLR1
				CLKI
		XOR1		
saddr.bit	MOV1			NOT1
sfr.bit			SET1	
A.bit			CLR1	
X.bit			BF	
PSWL.bit			вт	
PSWH.bit			BTCLR	
mem2.bit			BFSET	
!addr16.bit				
!!addr24.bit				

Note There is no second operand, or the second operand is not an operand address.



(5) Call/return instructions and branch instructions

CALL, CALLF, CALLT, BRK, RET, RETI, RETB, RETCS, RETCSB, BRKCS, BR, BNZ, BNE, BZ, BE, BNC, BNL, BC, BL, BNV, BPO, BV, BPE, BP, BN, BLT, BGE, BLE, BGT, BNH, BH, BF, BT, BTCLR, BFSET, DBNZ

Table 13-5. Call/Return and Branch Instructions Implemented by Addressing

Instruction address operand	\$addr20	\$!addr20	!addr16	!!addr20	rp	rg	[rp]	[rg]	!addr11	[addr5]	RBn	None
Basic instruction	BCNote BR	CALL BR	CALL BR RETCS RETCSB	CALL BR	CALL BR	CALL BR	CALL BR	CALL BR	CALLF	CALLF	BRKCS	BRK RET RETI RETB
Composite instruction	BF BT BTCLR BFSET DBNZ											

Note BNZ, BNE, BZ, BE, BNC, BNL, BL, BNV, BPO, BV, BPE, BP, BN, BLT, BGE, BLE, BGT, BNH, and BH are the same as BC.

(6) Other instructions

ADJBA, ADJBS, CVTBW, LOCATION, SEL, NOT EI, DI, SWRS



★ 14. ELECTRICAL CHARACTERISTICS

ABSOLUTE MAXIMUM RATINGS $(T_A = 25 \, ^{\circ}C)$

Parameter	Symbol	Conditions	Rating	Unit
Supply voltage	V _{DD}		-0.5 to +7.0	V
	AVDD		AVss to V _{DD} + 0.5	V
	AVss		-0.5 to +0.5	V
Input voltage	Vı		-0.5 to VDD + 0.5	V
Output voltage	Vo		-0.5 to V _{DD} + 0.5	V
Output low current	loг	At one pin	15	mA
		Total of all output pins	100	mA
Output high current	Іон	At one pin	-10	mA
		Total of all output pins	-100	mA
A/D converter reference input voltage	AVREF1		-0.5 to V _{DD} + 0.3	V
D/A converter reference input	AV _{REF2}		-0.5 to V _{DD} + 0.3	V
voltage	AV _{REF3}		-0.5 to V _{DD} + 0.3	V
Operating ambient temperature	TA		-40 to +85	°C
Storage temperature	T _{stg}		-65 to +150	°C

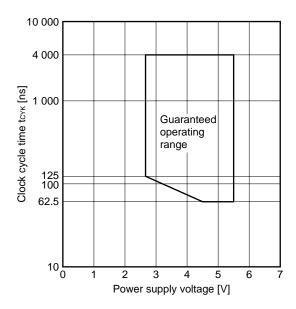
Caution Absolute maximum ratings are rated values beyond which physical damage will be caused to the product; if the rated value of any of the parameters in the above table is exceeded, even momentarily, the quality of the product may deteriorate. Always use the product within its rated values.



OPERATING CONDITIONS

• Operating ambient temperature (T_A) : -40 to +85 °C • Rise time and fall time (t_r, t_f) (at pins which are not specified) : 0 to 200 μ s • Power supply voltage and clock cycle time : See **Figure 14-1.**

Figure 14-1. Power Supply Voltage and Clock Cycle Time



CAPACITANCE (TA = 25 °C, VDD = Vss = 0 V)

Parameter	Symbol	Conditions	MIN.	TYP.	MAX.	Unit
Input capacitance	Cı	f = 1 MHz			10	pF
Output capacitance	Со	0 V on pins other than measured pins			10	pF
I/O capacitance	Сю				10	pF



OSCILLATOR CHARACTERISTICS (T_A = -40 to +85 °C, V_{DD} = +4.5 to 5.5 V, V_{SS} = 0 V)

Resonator	Recommended circuit	Parameter	MIN.	MAX.	Unit
Ceramic resonator or crystal	Vss1 X1 X2 C1 — — C2	Oscillator frequency (fxx)	4	32	MHz
External clock		X1 input frequency (fx)	4	32	MHz
	X1 X2	X1 input rise and fall times (txR, txF)	0	10	ns
	HCMOS inverter	X1 input high-level and low-level widths (twxH, twxL)	10	125	ns

Caution When using the system clock generator, run wires in the portion surrounded by broken lines according to the following rules to avoid effects such as stray capacitance:

- Minimize the wiring.
- Never cause the wires to cross other signal lines.
- · Never cause the wires to run near a line carrying a large varying current.
- Cause the grounding point of the capacitor of the oscillator circuit to have the same potential as Vss1. Never connect the capacitor to a ground pattern carrying a large current.
- Never extract a signal from the oscillator.



OSCILLATOR CHARACTERISTICS (TA = -40 to +85 °C, VDD = +2.7 to 5.5 V, Vss = 0 V)

Resonator	Recommended circuit	Parameter	MIN.	MAX.	Unit
Ceramic resonator or crystal	Vss1 X1 X2 C1 — C2	Oscillator frequency (fxx)	4	16	MHz
External clock		X1 input frequency (fx)	4	16	MHz
	X1 X2	X1 input rise and fall times (txr, txr)	0	10	ns
	HCMOS inverter	X1 input high-level and low-level widths (twxH, twxL)	10	125	ns

Caution When using the system clock generator, run wires in the portion surrounded by broken lines according to the following rules to avoid effects such as stray capacitance:

- Minimize the wiring.
- Never cause the wires to cross other signal lines.
- Never cause the wires to run near a line carrying a large varying current.
- Cause the grounding point of the capacitor of the oscillator circuit to have the same potential as Vss1. Never connect the capacitor to a ground pattern carrying a large current.
- Never extract a signal from the oscillator.



DC CHARACTERISTICS (TA = -40 to +85 °C, VDD = AVDD = +2.7 to 5.5 V, VSS = AVSS = 0 V) (1/2)

Parameter	Symbol	Conditions	MIN.	TYP.	MAX.	Unit
Input low voltage	VIL1	For pins other than those described in Notes 1, 2, 3, and 4	-0.3		0.3V _{DD}	V
	VIL2	For pins described in Notes 1, 2, 3, and 4	-0.3		0.2V _{DD}	V
	VIL3	V_{DD} = +5.0 V ± 10 % For pins described in Notes 2, 3, and 4	-0.3		+0.8	V
Input high voltage	V _{IH1}	For pins other than those described in Note 1	0.7V _{DD}		VDD + 0.3	V
	V _{IH2}	For pins described in Note 1	0.8V _{DD}		V _{DD} + 0.3	V
	V _{IH3}	V_{DD} = +5.0 V ± 10 % For pins described in Notes 2, 3, and 4	2.2		VDD + 0.3	V
Output low voltage	V _{OL1}	IoL = 2 mA			0.4	V
	Vol2	V_{DD} = +5.0 V \pm 10 % I_{OL} = 8 mA For pins described in Notes 2 and 5			1.0	V
Output high voltage	V _{OH1}	Іон = -2 mA	V _{DD} - 1.0			V
	V _{OH2}	V_{DD} = +5.0 V ± 10 % I_{OH} = -5 mA For pins described in Note 4	V _{DD} - 1.4			V
X1 input low current	lı.	$\begin{aligned} EXTC &= 0 \\ 0 \ V &\leq V_1 \leq V_{1L2} \end{aligned}$			-30	μΑ
X1 input high current	Ін	$\begin{aligned} &EXTC = 0 \\ &V_{IH2} \leq V_{I} \leq V_{DD} \end{aligned}$			+30	μΑ

Notes 1. X1, X2, RESET, P12/ASCK2/SCK2, P20/NMI, P21/INTP0, P22/INTP1, P23/INTP2/CI, P24/INTP3, P25/INTP4/ASCK/SCK1, P26/INTP5, P27/SI0, P32/SCK0/SCL, P33/SO0/SDA, TEST

- **2.** AD0-AD7, A8-A15
- 3. P60/A16-P63/A19, RD, WR, P66/WAIT/HLDRQ, P67/REFRQ/HLDAK
- **4.** P00-P07
- **5.** P10-P17



DC CHARACTERISTICS (TA = -40 to +85 $^{\circ}$ C, VDD = AVDD = +2.7 to 5.5 V, Vss = AVss = 0 V) (2/2)

Parameter	Symbol	Co	onditions	MIN.	TYP.	MAX.	Unit
Input leakage current	Lu	$0 \text{ V} \leq V_I \leq V_{DD}$ For pins other that	ın X1 when EXTC = 0			±10	μΑ
Output leakage current	ILO	0 V ≤ Vo ≤ VDD				±10	μΑ
V _{DD} supply current	I _{DD1}	Operation mode	fxx = 32 MHz V _{DD} = +5.0 V ± 10 %		25	45	mA
			fxx = 16 MHz V _{DD} = +2.7 to 3.3 V		12	25	mA
	I _{DD2}	HALT mode	fxx = 32 MHz V _{DD} = +5.0 V ± 10 %		13	26	mA
			fxx = 16 MHz V _{DD} = +2.7 to 3.3 V		8	12	mA
	Іррз	IDLE mode (EXTC = 0)	fxx = 32 MHz V _{DD} = +5.0 V ± 10 %			12	mA
			fxx = 16 MHz V _{DD} = +2.7 to 3.3 V			8	mA
Pull-up resistor	RL	V1 = 0 V		15		80	kΩ



AC CHARACTERISTICS (TA = -40 to +85 $^{\circ}$ C, VDD = AVDD = +2.7 to 5.5 V, Vss = AVss = 0 V)

(1) Read/write operation (1/2)

Parameter	Symbol	С	conditions	MIN.	MAX.	Unit
Address setup time	tsast	V _{DD} = +5.0 V ±	: 10 %	(0.5 + a) T - 15		ns
				(0.5 + a) T - 31		ns
ASTB high-level width	twsтн	V _{DD} = +5.0 V ±	: 10 %	(0.5 + a) T - 17		ns
				(0.5 + a) T - 40		ns
Address hold time (to ASTB↓)	thstla	V _{DD} = +5.0 V ±	: 10 %	0.5T - 24		ns
				0.5T - 34		ns
Address hold time (to $\overline{RD}\uparrow$)	thra			0.5T - 14		ns
Delay from address to $\overline{\text{RD}} \downarrow$	tdar	$V_{DD} = +5.0 \text{ V} \pm$: 10 %	(1 + a) T - 9		ns
				(1 + a) T - 15		ns
Address float time (to $\overline{RD}\downarrow$)	t fra				0	ns
Delay from address to data input	tdaid	V _{DD} = +5.0 V ±	: 10 %		(2.5 + a + n) T - 37	ns
					(2.5 + a + n) T - 52	ns
Delay from ASTB↓ to data input	tostid	V _{DD} = +5.0 V ±	: 10 %		(2 + n) T - 40	ns
					(2 + n) T - 60	ns
Delay from $\overline{RD} \downarrow$ to data input	torid	V _{DD} = +5.0 V ±	: 10 %		(1.5 + n) T - 50	ns
					(1.5 + n) T - 70	ns
Delay from ASTB↓ to RD↓	tostr			0.5T - 9		ns
Data hold time (to \overline{RD})	thrid			0		ns
Delay from $\overline{\mathrm{RD}} \!\!\uparrow$ to address active	tdra	After program	$V_{DD} = +5.0 \text{ V} \pm 10 \%$	0.5T - 8		ns
		is read		0.5T - 12		ns
		After data is	$V_{DD} = +5.0 \text{ V} \pm 10 \%$	1.5T - 8		ns
		read		1.5T - 12		ns
Delay from RD↑ to ASTB↑	tdrst			0.5T - 17		ns
RD low-level width	twrL	$V_{DD} = +5.0 \text{ V} \pm$: 10 %	(1.5 + n) T - 30		ns
				(1.5 + n) T - 40		ns
Address hold time (to WR↑)	thwa			0.5T - 14		ns
Delay from address to WR↓	tdaw	V _{DD} = +5.0 V ±	10 %	(1 + a) T - 5		ns
				(1 + a) T - 15		ns
Delay from ASTB↓ to data output	tostod	V _{DD} = +5.0 V ±	10 %		0.5T + 19	ns
					0.5T + 35	ns
Delay from $\overline{WR} \!\!\downarrow$ to data output	towod				0.5T - 11	ns
Delay from ASTB \downarrow to $\overline{\text{WR}} \downarrow$	tostw			0.5T - 9		ns

Remarks T: TCYK (system clock cycle time)

a: 1 (during address wait), otherwise, 0

n: Number of wait states (n \geq 0)



(1) Read/write operation (2/2)

Parameter	Symbol	Conditions	MIN.	MAX.	Unit
Data setup time (to WR↑)	tsodw	V _{DD} = +5.0 V ± 10 %	(1.5 + n) T - 30		ns
			(1.5 + n) T - 40		ns
Data hold time (to WR↑)Note	thwod	V _{DD} = +5.0 V ± 10 %	0.5T - 5		ns
			0.5T - 25		ns
Delay from WR↑ to ASTB↑	towst		0.5T - 12		ns
WR low-level width	twwL	V _{DD} = +5.0 V ± 10 %	(1.5 + n) T - 30		ns
			(1.5 + n) T - 40		ns

Note The hold time includes the time during which V_{OH1} and V_{OL1} are held under the load conditions of $C_L = 50$ pF and $R_L = 4.7$ k Ω .

Remarks T: Tcyk (system clock cycle time)

n: Number of wait states $(n \ge 0)$

(2) Bus hold timing

Parameter	Symbol	Conditions	MIN.	MAX.	Unit
Delay from HLDRQ↑ to float	t FHQC			(6 + a + n) T + 50	ns
Delay from HLDRQ↑ to HLDAK↑	tdнqннан	V _{DD} = +5.0 V ± 10 %		(7 + a + n) T + 30	ns
				(7 + a + n) T + 40	ns
Delay from float to HLDAK↑	t DCFHA			1T + 30	ns
Delay from HLDRQ \downarrow to HLDAK \downarrow	t DHQLHAL	V _{DD} = +5.0 V ± 10 %		2T + 40	ns
				2T + 60	ns
Delay from HLDAK↓ to active	t DHAC	V _{DD} = +5.0 V ± 10 %	1T - 20		ns
			1T - 30		ns

Remarks T: Tcyk (system clock cycle time)

a: 1 (during address wait), otherwise, 0

n: Number of wait states $(n \ge 0)$



(3) External wait timing

Parameter	Symbol	Conditions	MIN.	MAX.	Unit
Delay from address to WAIT↓ input	tdawt	VDD = +5.0 V ± 10 %		(2 + a) T - 40	ns
				(2 + a) T - 60	ns
Delay from ASTB↓ to WAIT↓ input	tostwt	V _{DD} = +5.0 V ± 10 %		1.5T - 40	ns
				1.5T - 60	ns
Hold time from ASTB↓ to WAIT	tнsтwтн	V _{DD} = +5.0 V ± 10 %	(0.5 + n) T + 5		ns
			(0.5 + n) T +10		ns
Delay from ASTB↓ to WAIT↑	tostwth	V _{DD} = +5.0 V ± 10 %		(1.5 + n) T - 40	ns
				(1.5 + n) T - 60	ns
Delay from RD↓ to WAIT↓ input	tdrwtl	V _{DD} = +5.0 V ± 10 %		T - 50	ns
				T - 70	ns
Hold time from RD↓ to WAIT↓	thrwt	V _{DD} = +5.0 V ± 10 %	nT + 5		ns
			nT + 10		ns
Delay from RD↓ to WAIT↑	tdrwth	V _{DD} = +5.0 V ± 10 %		(1 + n) T - 40	ns
				(1 + n) T - 60	ns
Delay from WAIT↑ to data input	towtid	V _{DD} = +5.0 V ± 10 %		0.5T - 5	ns
				0.5T - 10	ns
Delay from WAIT↑ to WR↑	towtw		0.5T		ns
Delay from WAIT↑ to RD↑	towtr		0.5T		ns
Delay from WR↓ to WAIT↓ input	towwtl	V _{DD} = +5.0 V ± 10 %		T - 50	ns
				T - 75	ns
Hold time from WR↓ to WAIT	tнwwт	V _{DD} = +5.0 V ± 10 %	nT + 5		ns
			nT + 10		ns
Delay from WR↓ to WAIT↑	towwth	V _{DD} = +5.0 V ± 10 %		(1 + n) T - 40	ns
				(1 + n) T - 70	ns

Remarks T: TCYK (system clock cycle time)

a: 1 (during address wait), otherwise, 0

n: Number of wait states $(n \ge 0)$

(4) Refresh timing

Parameter	Symbol	Conditions	MIN.	MAX.	Unit
Random read/write cycle time	trc		ЗТ		ns
REFRQ low-level pulse width	twrfql	V _{DD} = +5.0 V ± 10 %	1.5T - 25		ns
			1.5T - 30		ns
Delay from ASTB↓ to REFRQ	t DSTRFQ		0.5T - 9		ns
Delay from RD↑ to REFRQ	t DRRFQ		1.5T - 9		ns
Delay from WR↑ to REFRQ	towrfq		1.5T - 9		ns
Delay from REFRQ↑ to ASTB	t DRFQST		0.5T - 15		ns
REFRQ high-level pulse width	twrfqh	V _{DD} = +5.0 V ± 10 %	1.5T - 25		ns
			1.5T - 30		ns

Remark T: TCYK (system clock cycle time)



SERIAL OPERATION (TA = -40 to +85 $^{\circ}$ C, VDD = +2.7 to 5.5 V, AVss = Vss = 0 V)

(1) CSI

Parameter	Symbol		Conditions	MIN.	MAX.	Unit
Serial clock cycle time (SCK0)	tcysko	Input	External clock When SCK0 and SO0 are CMOS I/O	10/fxx + 380		ns
		Outpu	t	Т		μs
Serial clock low-level width (SCK0)	twskLo	Input	External clock When SCK0 and SO0 are CMOS I/O	5/fxx + 150		ns
		Outpu	t	0.5T - 40		μs
Serial clock high-level width (SCK0)	twsкно	Input	External clock When SCK0 and SO0 are CMOS I/O	5/fxx + 150		ns
		Outpu	t	0.5T - 40		μs
SI0 setup time (to SCK0↑)	tsssk0			40		ns
SI0 hold time (to SCK0↑)	thssk0			5/fxx + 40		ns
SO0 output delay time (to SCK0↓)	tdsbsk1		S push-pull output e serial I/O mode)	0	5/fxx + 150	ns
	tosbsk2		drain output e serial I/O mode), $R_L = 1 \text{ k}\Omega$	0	5/fxx + 400	ns

Remarks 1. The values in this table are those when C_L is 100 pF.

2. T : Serial clock cycle set by software. The minimum value is 16/fxx.

3. fxx: Oscillator frequency



(2) IOE1, IOE2

Parameter	Symbol		Conditions	MIN.	MAX.	Unit
Serial clock cycle time	tcysk1	Input	V _{DD} = +5.0 V ± 10 %	250		ns
(SCK1, SCK2)				500		ns
		Output	Internal, divided by 16	Т		ns
Serial clock low-level width	twskL1	Input	V _{DD} = +5.0 V ± 10 %	85		ns
(SCK1, SCK2)				210		ns
		Output	Internal, divided by 16	0.5T - 40		ns
Serial clock high-level width	twskH1	Input	V _{DD} = +5.0 V ± 10 %	85		ns
(SCK1, SCK2)				210		ns
		Output	Internal, divided by 16	0.5T - 40		ns
Setup time for SI1 and SI2 (to SCK1, SCK2↑)	tsssk1			40		ns
Hold time for SI1 and SI2 (to SCK1, SCK2↑)	thssk1			40		ns
Output delay time for SO1 and SO2 (to SCK1, SCK2↓)	tososk			0	50	ns
Output hold time for SO1 and SO2 (to SCK1, SCK2↑)	thsosk	When da	ata is transferred	0.5tcysk1 - 40		ns

Remarks 1. The values in this table are those when C_L is 100 pF.

2. T: Serial clock cycle set by software. The minimum value is 16/fxx.

(3) UART, UART2

Parameter	Symbol	Conditions	MIN.	MAX.	Unit
ASCK clock input cycle time	tcyask	V _{DD} = +5.0 V ± 10 %	125		ns
			250		ns
ASCK clock low-level width	twaskl	V _{DD} = +5.0 V ± 10 %	52.5		ns
			85		ns
ASCK clock high-level width	twaskh	V _{DD} = +5.0 V ± 10 %	52.5		ns
			85		ns



OTHER OPERATIONS

Parameter	Symbol	Conditions	MIN.	MAX.	Unit
NMI low-level width	twniL		10		μs
NMI high-level width	twnih		10		μs
INTP0 low-level width	twitol		3tcysmp + 10		ns
INTP0 high-level width	twiтон		3tcysmp + 10		ns
Low-level width for INTP1-INTP3 and CI	twiT1L		Зtсүсри + 10		ns
High-level width for INTP1-INTP3 and CI	twiT1H		Зtсүсри + 10		ns
Low-level width for INTP4 and INTP5	twit2L		10		μs
High-level width for INTP4 and INTP5	twit2H		10		μs
RESET low-level width	twrsL		10		μs
RESET high-level width	twrsh		10		μs

Remarks tcysmp: Sampling clock set by software

tcycpu: CPU operation clock set by software in the CPU

A/D CONVERTER CHARACTERISTICS

(TA = -40 to +85 °C, VDD = AVDD = AVREF1 = +2.7 to 5.5 V, Vss = AVss = 0 V)

Parameter	Symbol	Conditions	MIN.	TYP.	MAX.	Unit
Resolution			8			bit
Total errorNote					1.0	%
Linearity calibrationNote					0.8	%
Quantization error					±1/2	LSB
Conversion time	tconv	FR = 1	120			tсүк
		FR = 0	180			tсүк
Sampling time	tsamp	FR = 1	24			tсүк
		FR = 0	36			tсүк
Analog input voltage	VIAN		-0.3		AV _{REF1} + 0.3	V
Analog input impedance	Ran			1 000		ΜΩ
AVREF1 current	Alref1			0.5	1.5	mA
AV _{DD} supply current	Aldd1	fxx = 32 MHz, CS = 1		2.0	5.0	mA
	Aldd2	STOP mode, CS = 0		1.0	20	μΑ

Note Quantization error is not included. This parameter is indicated as the ratio to the full-scale value.

Remark toyk: System clock cycle time



D/A CONVERTER CHARACTERISTICS (TA = -40 to +85 °C, VDD = AVDD = +2.7 to 5.5 V, Vss = AVss = 0 V)

Parameter	Symbol	Conditions		MIN.	TYP.	MAX.	Unit
Resolution				8			bit
Total error		Load conditions: 4 MΩ, 30 pF	VDD = AVDD = AVREF2 = +2.7 to 5.5 V AVREF3 = 0 V			0.6	%
			VDD = AVDD = +2.7 to 5.5 V AVREF2 = 0.75VDD AVREF3 = 0.25VDD			0.8	%
		Load conditions: 2 MΩ, 30 pF	V _{DD} = AV _{DD} = AV _{REF2} = +2.72.7 to 5.5 V AV _{REF3} = 0 V			0.8	%
			V _{DD} = AV _{DD} = +2.7 to 5.5 V AV _{REF2} = 0.75V _{DD} AV _{REF3} = 0.25V _{DD}			1.0	%
Settling time		Load conditions: 2 MΩ, 30 pF				10	μs
Output resistance	Ro	DACS0, 1 = 55 H			10		kΩ
Analog reference voltage	AV _{REF2}			0.75V _{DD}		V _{DD}	V
	AV _{REF3}			0		0.25V _{DD}	V
Resistance of AVREF2 and AVREF3	RAIREF	DACS0, 1 = 55 H		4	8		kΩ
Reference power supply input current	Alref2			0		5	mA
	Alref3			-5		0	mA

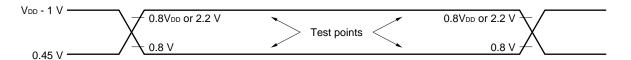


DATA RETENTION CHARACTERISTICS ($T_A = -40 \text{ to } +85 \text{ }^{\circ}\text{C}$)

Parameter	Symbol	Conditions	MIN.	TYP.	MAX.	Unit
Data retention voltage	VDDDR	STOP mode	2.5		5.5	V
Data retention current	Idddr	V _{DDDR} = +2.7 to 5.5 V		10	50	μΑ
		VDDDR = +2.5 V		2	10	μΑ
V _{DD} rise time	trvd		200			μs
V _{DD} fall time	trvd		200			μs
V _{DD} hold time (to STOP mode setting)	thvd		0			ms
STOP clear signal input time	torel		0			ms
Oscillation settling time	twait	Crystal	30			ms
		Ceramic resonator	5			ms
Input low voltage	VIL	Specific pinsNote	0		0.1VDDDR	V
Input high voltage	VIH		0.9VDDDR		VDDDR	V

Note RESET, P20/NMI, P21/INTP0, P22/INTP1, P23/INTP2/CI, P24/INTP3, P25/INTP4/ASCK/SCK1, P26/INTP5, P27/SI0, P32/SCK0/SCL, and P33/S00/SDA pins

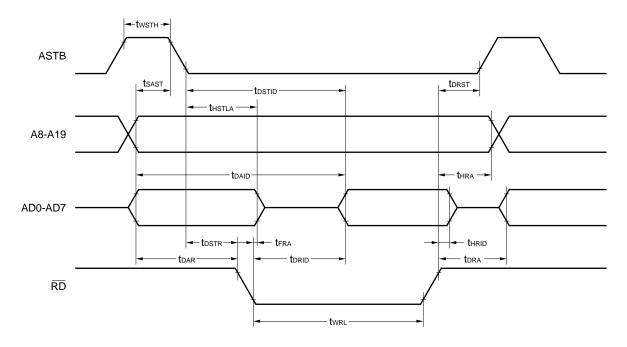
AC TIMING TEST POINTS



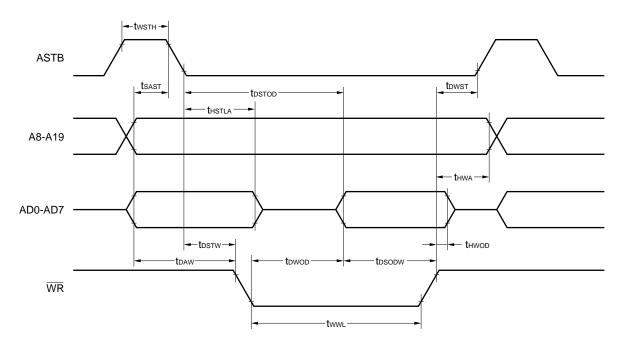


TIMING WAVEFORM

(1) Read operation

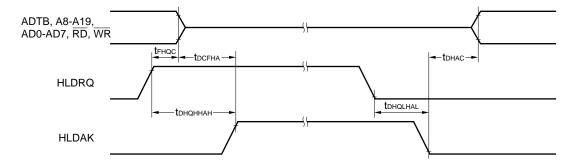


(2) Write operation



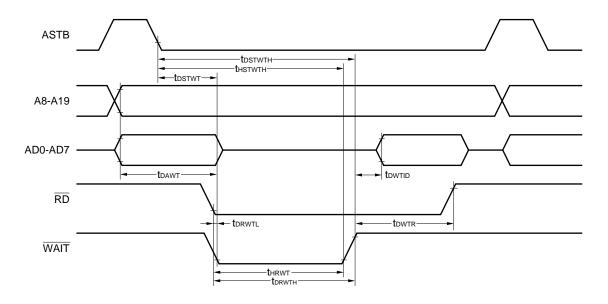


HOLD TIMING

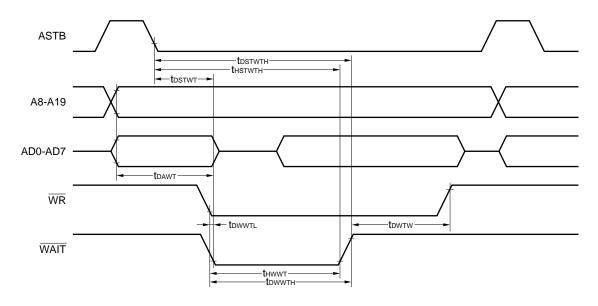


EXTERNAL WAIT SIGNAL INPUT TIMING

(1) Read operation



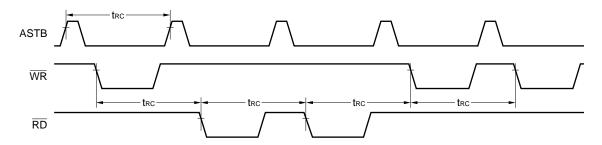
(2) Write operation



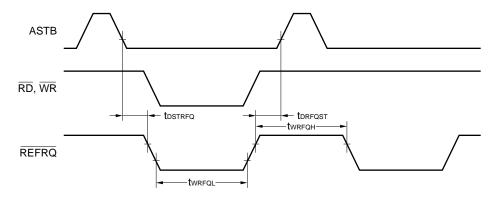


REFRESH TIMING WAVEFORM

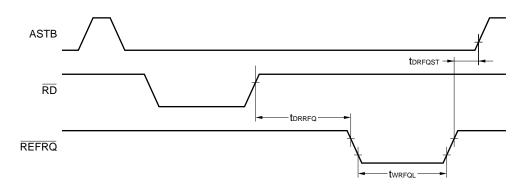
(1) Random read/write cycle



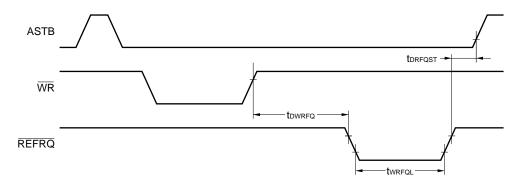
(2) When refresh memory is accessed for a read and write at the same time



(3) Refresh after a read



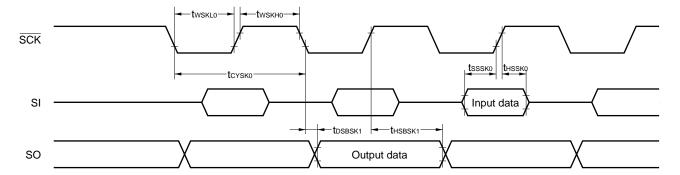
(4) Refresh after a write



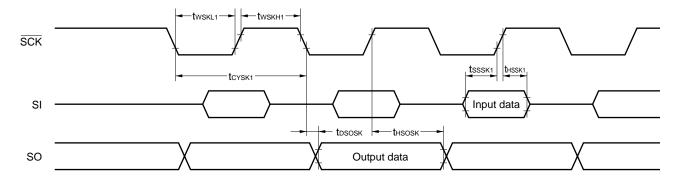


SERIAL OPERATION

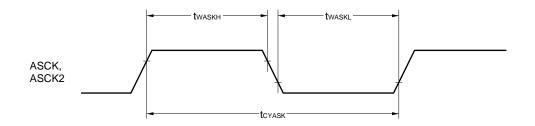
(1) CSI



(2) IOE1, IOE2

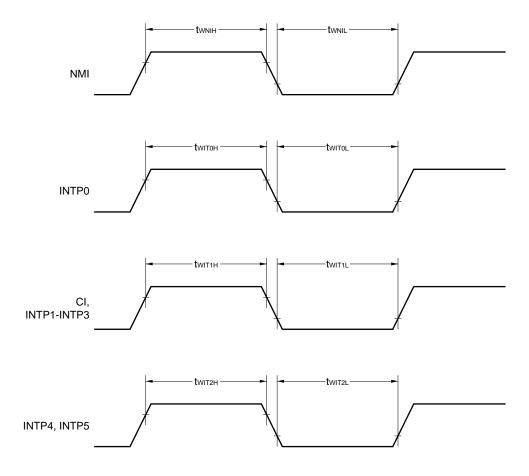


(3) UART, UART2

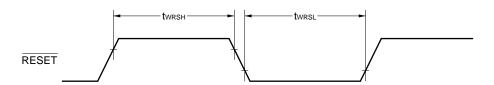




INTERRUPT INPUT TIMING

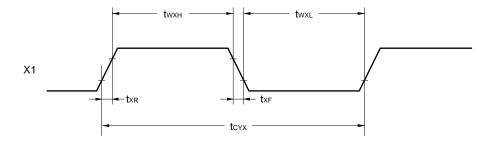


RESET INPUT TIMING

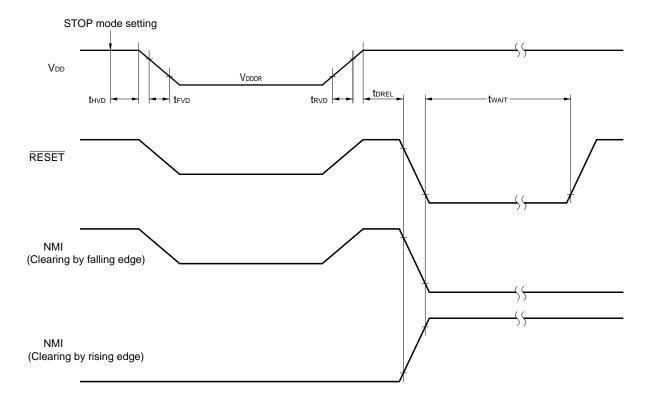




EXTERNAL CLOCK TIMING

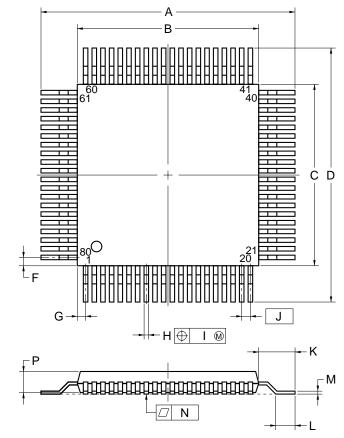


DATA RETENTION CHARACTERISTICS

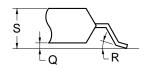


15. PACKAGE DRAWINGS

80 PIN PLASTIC QFP (14×14)



detail of lead end



NOTE

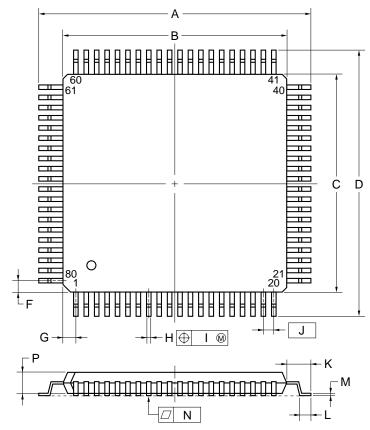
Each lead centerline is located within 0.13 mm (0.005 inch) of its true position (T.P.) at maximum material condition.

ITEM	MILLIMETERS	INCHES
Α	17.2±0.4	0.677±0.016
В	14.0±0.2	$0.551^{+0.009}_{-0.008}$
С	14.0±0.2	$0.551^{+0.009}_{-0.008}$
D	17.2±0.4	0.677±0.016
F	0.825	0.032
G	0.825	0.032
Н	0.30±0.10	$0.012^{+0.004}_{-0.005}$
- 1	0.13	0.005
J	0.65 (T.P.)	0.026 (T.P.)
K	1.6±0.2	0.063±0.008
L	0.8±0.2	0.031+0.009
М	$0.15^{+0.10}_{-0.05}$	$0.006^{+0.004}_{-0.003}$
N	0.10	0.004
Р	2.7	0.106
Q	0.1±0.1	0.004±0.004
R	5°±5°	5°±5°
S	3.0 MAX.	0.119 MAX.

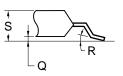
S80GC-65-3B9-4

Remark The shape and material of the ES version are the same as those of the corresponding mass-produced product.

★ 80 PIN PLASTIC QFP (14×14)



detail of lead end



NOTE

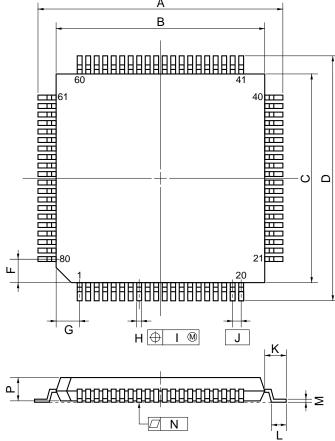
Each lead centerline is located within 0.13 mm (0.005 inch) of its true position (T.P.) at maximum material condition.

ITEM	MILLIMETERS	INCHES
Α	17.20±0.20	0.677±0.008
В	14.00±0.20	$0.551^{+0.009}_{-0.008}$
С	14.00±0.20	$0.551^{+0.009}_{-0.008}$
D	17.20±0.20	0.677±0.008
F	0.825	0.032
G	0.825	0.032
Н	0.32±0.06	$0.013^{+0.002}_{-0.003}$
I	0.13	0.005
J	0.65 (T.P.)	0.026 (T.P.)
K	1.60±0.20	0.063±0.008
L	0.80±0.20	$0.031^{+0.009}_{-0.008}$
М	$0.17^{+0.03}_{-0.07}$	$0.007^{+0.001}_{-0.003}$
N	0.10	0.004
Р	1.40±0.10	0.055±0.004
Q	0.125±0.075	0.005±0.003
R	3°+7°	3°+7° -3°
S	1.70 MAX.	0.067 MAX.

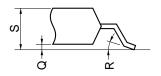
P80GC-65-8BT

Remark The shape and material of the ES version are the same as those of the corresponding mass-produced product.

80 PIN PLASTIC TQFP (FINE PITCH) (\square 12)



detail of lead end



NOTE

Each lead centerline is located within 0.10 mm (0.004 inch) of its true position (T.P.) at maximum material condition.

ITEM	MILLIMETERS	INCHES
Α	14.0±0.2	$0.551^{+0.009}_{-0.008}$
В	12.0±0.2	$0.472^{+0.009}_{-0.008}$
С	12.0±0.2	0.472+0.009
D	14.0±0.2	0.551+0.009
F	1.25	0.049
G	1.25	0.049
Н	$0.22^{+0.05}_{-0.04}$	0.009±0.002
ı	0.10	0.004
J	0.5 (T.P.)	0.020 (T.P.)
K	1.0±0.2	$0.039^{+0.009}_{-0.008}$
L	0.5±0.2	0.020+0.008
М	0.145 ^{+0.055} _{-0.045}	0.006±0.002
N	0.10	0.004
Р	1.05	0.041
Q	0.05±0.05	0.002±0.002
R	5°±5°	5°±5°
S	1.27 MAX.	0.050 MAX.

P80GK-50-BE9-4

Remark The shape and material of the ES version are the same as those of the corresponding mass-produced product.



★ 16. RECOMMENDED SOLDERING CONDITIONS

The conditions listed below shall be met when soldering the μ PD784031.

For details of the recommended soldering conditions, refer to our document **Semiconductor Device Mounting Technology Manual (C10535E)**.

Please consult with our sales offices in case any other soldering process is used, or in case soldering is done under different conditions.

Table 16-1. Soldering Conditions for Surface-Mount Devices (1/2)

(1) μ PD784031GC-3B9: 80-pin plastic QFP (14 \times 14 \times 2.7 mm)

Soldering process	Soldering conditions	Symbol
Infrared ray reflow	Peak package's surface temperature: 235 °C Reflow time: 30 seconds or less (210 °C or more) Maximum allowable number of reflow processes: 3	IR35-00-3
VPS	Peak package's surface temperature: 215 °C Reflow time: 40 seconds or less (200 °C or more) Maximum allowable number of reflow processes: 3	VP15-00-3
Wave soldering	Solder temperature: 260 °C or less Flow time: 10 seconds or less Number of flow processes: 1 Preheating temperature : 120 °C max. (measured on the package surface)	WS60-00-1
Partial heating method	Terminal temperature: 300 °C or less Heat time: 3 seconds or less (for one side of a device)	-

Caution Do not apply two or more different soldering methods to one chip (except for partial heating method for terminal sections).

(2) μ PD784031GC-8BT: 80-pin plastic QFP (14 \times 14 \times 1.4 mm)

Soldering process	Soldering conditions	Symbol
Infrared ray reflow	Peak package's surface temperature: 235 °C Reflow time: 30 seconds or less (210 °C or more) Maximum allowable number of reflow processes: 2	IR35-00-2
VPS	Peak package's surface temperature: 215 °C Reflow time: 40 seconds or less (200 °C or more) Maximum allowable number of reflow processes: 2	VP15-00-2
Wave soldering	Solder temperature: 260 °C or less Flow time: 10 seconds or less Number of flow processes: 1 Preheating temperature : 120 °C max. (measured on the package surface)	WS60-00-1
Partial heating method	Terminal temperature: 300 °C or less Heat time: 3 seconds or less (for one side of a device)	-

Caution Do not apply two or more different soldering methods to one chip (except for partial heating method for terminal sections).



Table 16-1. Soldering Conditions for Surface-Mount Devices (2/2)

(3) μ PD784031GK-BE9: 80-pin plastic TQFP (fine pitch) (12 \times 12 mm)

Soldering process	Soldering conditions	Symbol
Infrared ray reflow	Peak package's surface temperature: 235 °C Reflow time: 30 seconds or less (210 °C or more) Maximum allowable number of reflow processes: 2 Exposure limit: 7 daysNote (10 hours of pre-baking is required at 125 °C afterward) <caution> Non-heat-resistant trays, such as magazine and taping trays, cannot be baked before unpacking.</caution>	IR35-107-2
VPS	Peak package's surface temperature: 215 °C Reflow time: 40 seconds or less (200 °C or more) Maximum allowable number of reflow processes: 2 Exposure limit: 7 daysNote (10 hours of pre-baking is required at 125 °C afterward) <caution> Non-heat-resistant trays, such as magazine and taping trays, cannot be baked before unpacking.</caution>	VP15-107-2
Partial heating method	Terminal temperature: 300 °C or less Heat time: 3 seconds or less (for one side of a device)	-

Note Maximum number of days during which the product can be stored at a temperature of 25 °C and a relative humidity of 65 % or less after dry-pack package is opened.

Caution Do not apply two or more different soldering methods to one chip (except for partial heating method for terminal sections).



APPENDIX A DEVELOPMENT TOOLS

The following development tools are available for system development using the μ PD784031.

Language Processing Software

RA78K4Note 1 Assembler package for all 78K/IV series models	
CC78K4Note 1	C compiler package for all 78K/IV series models
CC78K4-LNote 1	C compiler library source file for all 78K/IV series models

PROM Write Tools

PG-1500	PROM programmer
PA-78P4026GC PA-78P4038GK PA-78P4026KK	Programmer adaptor, connects to PG-1500
PG-1500 controllerNote 2	Control program for PG-1500

Debugging Tools

IE-784000-R	In-circuit emulator for all 78K/IV sub-series models
IE-784000-R-BK	Break board for all 78K/IV series models
IE-784038-R-EM1 IE-784000-R-EM	Emulation board for evaluating μ PD784038 sub-series models
IE-70000-98-IF-B	Interface adapter when the PC-9800 series computer (other than a notebook) is used as the host machine
IE-70000-98N-IF	Interface adapter and cable when a PC-9800 series notebook is used as the host machine
IE-70000-PC-IF-B	Interface adapter when the IBM PC/ATTM is used as the host machine
IE-78000-R-SV3	Interface adapter and cable when the EWS is used as the host machine
EP-78230GC-R	Emulation probe for 80-pin plastic QFP (GC-3B9 and GC-8BT types) for all μ PD784038 sub-series
EP-78054GK-R	Emulation probe for 80-pin plastic TQFP (fine pitch) (GK-BE9 type) for all μ PD784038 sub-series
EV-9200GC-80	Socket for mounting on target system board made for 80-pin plastic QFP (GC-3B9 and GC-8BT types)
TGK-080SDW	Adapter for mounting on target system board made for 80-pin plastic TQFP (fine pitch) (GK-BE9 type)
EV-9900	Tool used to remove the μ PD78P4038KK-T from the EV-9200GC-80
SM78K4Note 3	System simulator for all 78K/IV series models
ID78K4Note 3	Integrated debugger for IE-784000-R
DF784038Note 4	Device file for all μ PD784038 sub-series models

Real-Time OS

RX78K/IVNote 4	Real-time OS for 78K/IV series models
MX78K4Note 2	OS for all 78K/IV series models

- Notes 1. Based on PC-9800 series (MS-DOSTM)
 - Based on IBM PC/AT and compatibles (PC DOSTM, WindowsTM, MS-DOS, and IBM DOSTM)
 - Based on HP9000 series 700TM (HP-UXTM)
 - Based on SPARCstationTM (SunOSTM)
 - Based on NEWSTM (NEWS-OSTM)
 - 2. Based on PC-9800 series (MS-DOS)
 - Based on IBM PC/AT and compatibles (PC DOS, Windows, MS-DOS, and IBM DOS)
 - 3. Based on PC-9800 series (MS-DOS + Windows)
 - Based on IBM PC/AT and compatibles (PC DOS, Windows, MS-DOS, and IBM DOS)
 - Based on HP9000 series 700 (HP-UX)
 - Based on SPARCstation (SunOS)
 - 4. Based on PC-9800 series (MS-DOS)
 - Based on IBM PC/AT and compatibles (PC DOS, Windows, MS-DOS, and IBM DOS)
 - Based on HP9000 series 700 (HP-UX)
 - Based on SPARCstation (SunOS)

Remarks 1. The RA78K4, CC78K4, SM78K4, and ID78K4 are used with the DF784038.

2. The TGK-080SDW is a product of TOKYO ELETECH CORPORATION (Tokyo, 03-5295-1661). Consult the NEC sales representative for purchasing.



APPENDIX B RELATED DOCUMENTS

Documents Related to Devices

Document name	Document No.	
Document name	Japanese	English
μPD784031 Data Sheet	U11507J	This manual
μPD784035, 784036, 784037, 784038 Data Sheet	U10847J	U10847E
μPD78P4038 Data Sheet	U10848J	U10848E
μPD784038, 784038Y Sub-Series User's Manual, Hardware	U11316J	U11316E
μ PD784038 Sub-Series Special Function Registers	U11090J	-
78K/IV Series User's Manual, Instruction	U10905J	U10905E
78K/IV Series Instruction Summary Sheet	U10594J	-
78K/IV Series Instruction Set	U10595J	-
78K/IV Series Application Note, Software Basic	U10095J	-

Documents Related to Development Tools (User's Manual)

Document name		Document No.	
		Japanese	English
RA78K4 Assembler Package	Operation	U11334J	U11334E
	Language	U11162J	-
RA78K Series Structured Assembler Preprocessor		EEU-817	EEU-1402
CC78K4 Series	Operation	EEU-960	-
	Language	EEU-961	-
CC78K Series Library Source File		EEU-777	-
PG-1500 PROM Programmer		EEU-651	EEU-1335
PG-1500 Controller PC-9800 Series (MS-DOS) Base		EEU-704	EEU-1291
PG-1500 Controller IBM PC Series (PC DOS) Base		EEU-5008	U10540E
IE-784000-R		EEU-5004	EEU-1534
IE-784038-R-EM1		U11383J	U11383E
EP-78230		EEU-985	EEU-1515
EP-78054GK-R		EEU-932	EEU-1468
SM78K4 System Simulator Windows Base Reference		U10093J	U10093E
SM78K Series System Simulator	External Parts User Open Interface Specifications	U10092J	U10092E
ID78K4 Integrated Debugger Windows Base Reference		U10440J	U10440E

Caution The above documents may be revised without notice. Use the latest versions when you design application systems.



Documents Related to Software to Be Incorporated into the Product (User's Manual)

Document name		Document No.	
Document name		Japanese	English
78K/IV Series Real-Time OS	Basic	U10603J	-
	Installation	U10604J	-
	Debugger	U10364J	-
OS for 78K/IV Series MX78K4	Basic	U11779J	-

Other Documents

Document name	Document No.	
Document name	Japanese	English
IC PACKAGE MANUAL	C10943X	
SMD Surface Mount Technology Manual	C10535J	C10535E
Quality Grades on NEC Semiconductor Device	C11531J	C11531E
NEC Semiconductor Device Reliability/Quality Control System	C10983J	C10983E
Electrostatic Discharge (ESD) Test	MEM-539	-
Guide to Quality Assurance for Semiconductor Device	C11893J	MEI-1202
Guide for Products Related to Micro-Computer: Other Companies	C11416J	-

Caution The above documents may be revised without notice. Use the latest versions when you design application systems.

[MEMO]

NOTES FOR CMOS DEVICES -

(1) PRECAUTION AGAINST ESD FOR SEMICONDUCTORS

Note: Strong electric field, when exposed to a MOS device, can cause destruction of the gate oxide and ultimately degrade the device operation. Steps must be taken to stop generation of static electricity as much as possible, and quickly dissipate it once, when it has occurred. Environmental control must be adequate. When it is dry, humidifier should be used. It is recommended to avoid using insulators that easily build static electricity. Semiconductor devices must be stored and transported in an anti-static container, static shielding bag or conductive material. All test and measurement tools including work bench and floor should be grounded. The operator should be grounded using wrist strap. Semiconductor devices must not be touched with bare hands. Similar precautions need to be taken for PW boards with semiconductor devices on it.

(2) HANDLING OF UNUSED INPUT PINS FOR CMOS

Note: No connection for CMOS device inputs can be cause of malfunction. If no connection is provided to the input pins, it is possible that an internal input level may be generated due to noise, etc., hence causing malfunction. CMOS device behave differently than Bipolar or NMOS devices. Input levels of CMOS devices must be fixed high or low by using a pull-up or pull-down circuitry. Each unused pin should be connected to VDD or GND with a resistor, if it is considered to have a possibility of being an output pin. All handling related to the unused pins must be judged device by device and related specifications governing the devices.

③ STATUS BEFORE INITIALIZATION OF MOS DEVICES

Note: Power-on does not necessarily define initial status of MOS device. Production process of MOS does not define the initial operation status of the device. Immediately after the power source is turned ON, the devices with reset function have not yet been initialized. Hence, power-on does not guarantee out-pin levels, I/O settings or contents of registers. Device is not initialized until the reset signal is received. Reset operation must be executed immediately after power-on for devices having reset function.

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- Ordering information
- · Product release schedule
- · Availability of related technical literature
- Development environment specifications (for example, specifications for third-party tools and components, host computers, power plugs, AC supply voltages, and so forth)
- Network requirements

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Special: Transportation equipment (automobiles, trains, ships, etc.), traffic control systems, anti-disaster systems, anti-crime systems, safety equipment and medical equipment (not specifically designed for life support)

Specific: Aircrafts, aerospace equipment, submersible repeaters, nuclear reactor control systems, life support systems or medical equipment for life support, etc.

The quality grade of NEC devices is "Standard" unless otherwise specified in NEC's Data Sheets or Data Books. If customers intend to use NEC devices for applications other than those specified for Standard quality grade, they should contact an NEC sales representative in advance.

Anti-radioactive design is not implemented in this product.

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